



Dynamic SfM

Detecting Scene *Changes* from Image Pairs

Tuanfeng Y. Wang, University College London

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Niloy J. Mitra, University College London



Problem Statement

- Estimate Structure and Motion from a pair of uncalibrated images

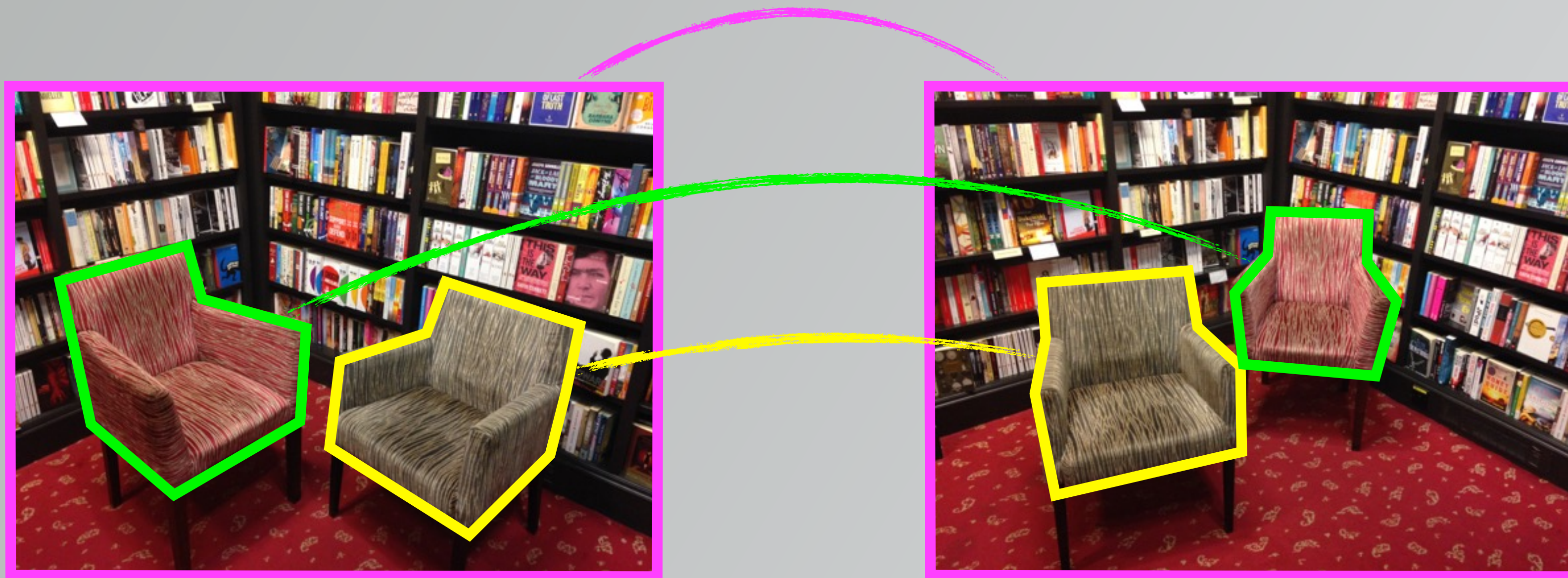
Input: two RGB images with the scene changed



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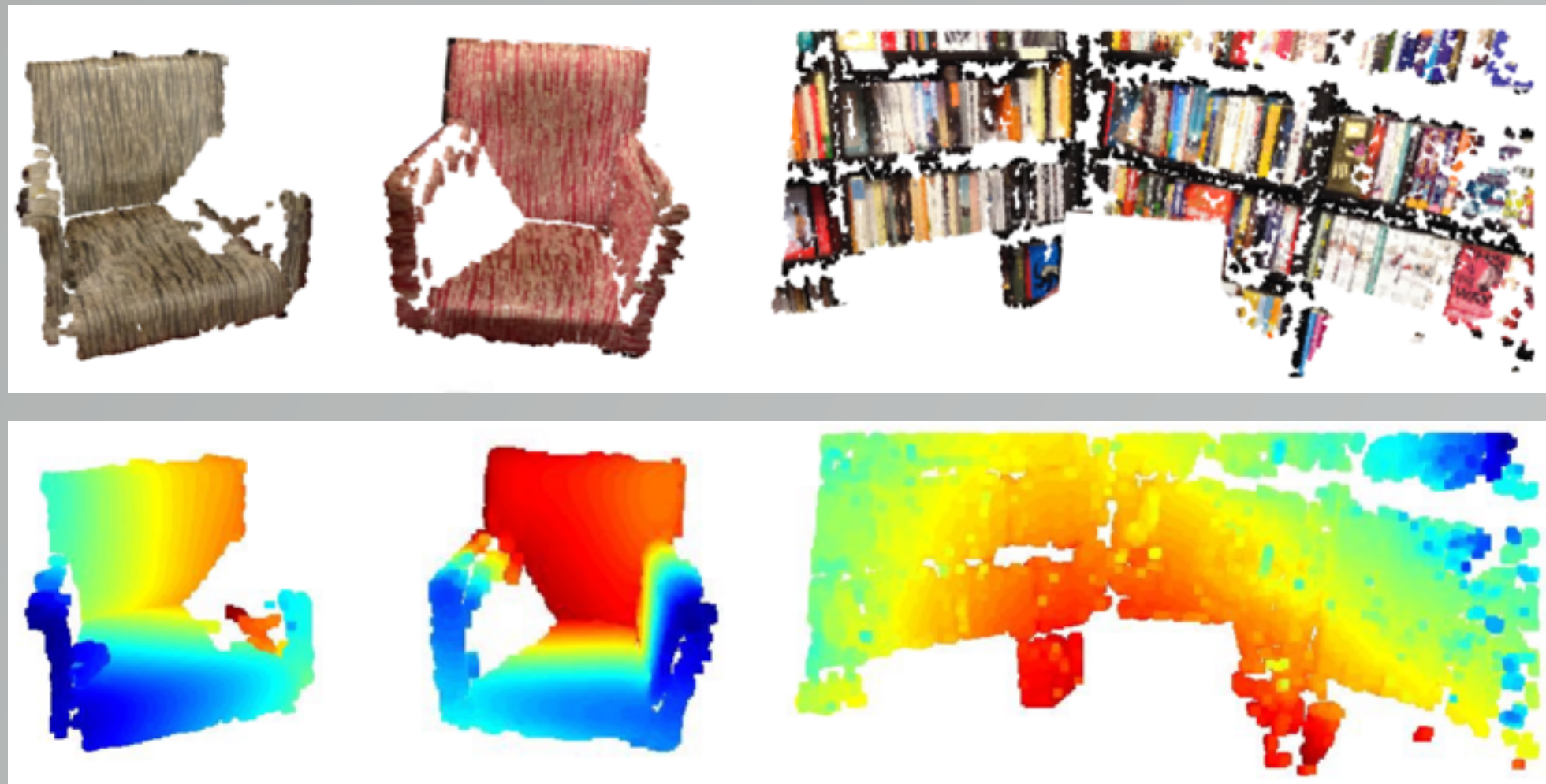
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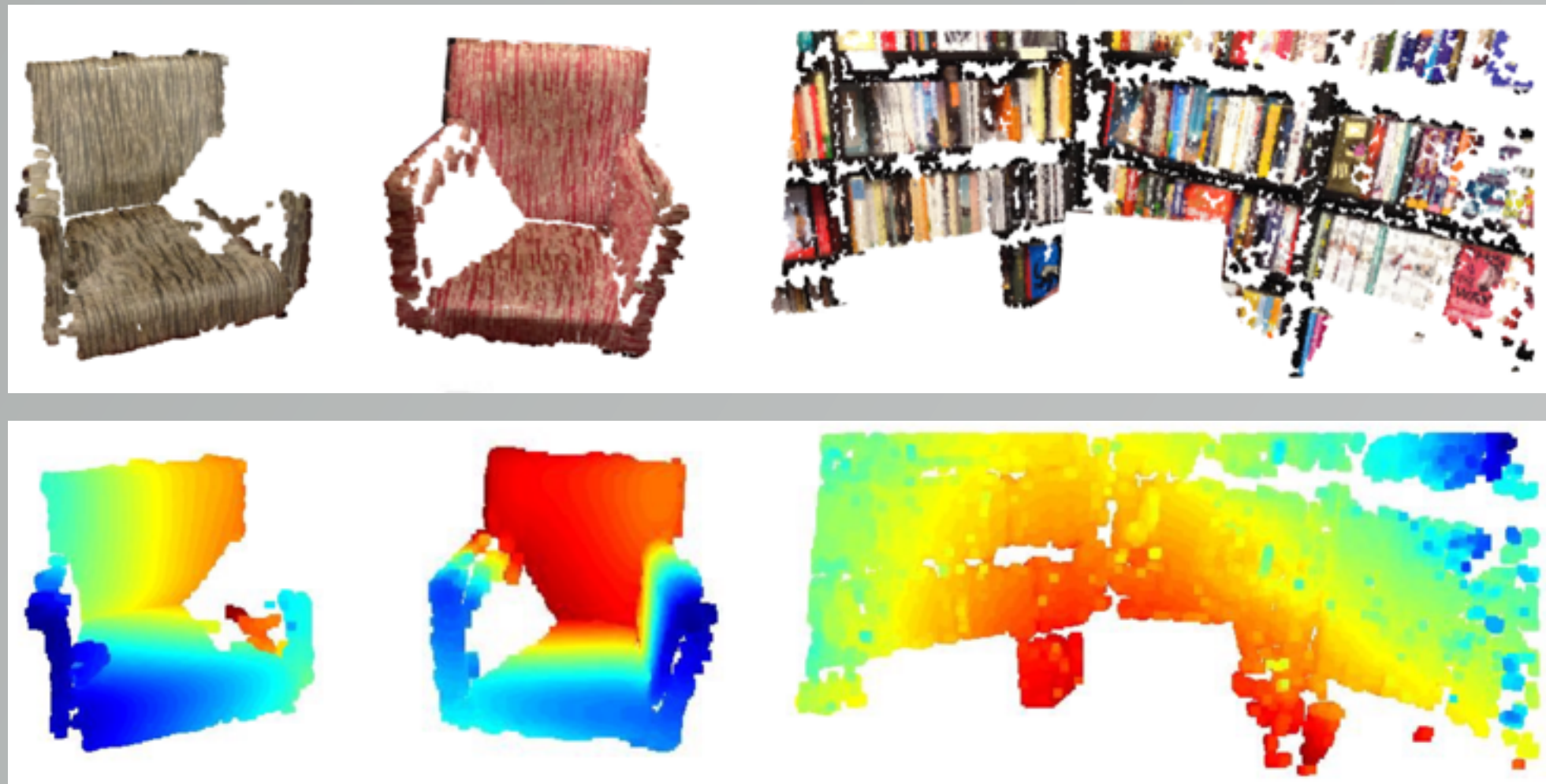
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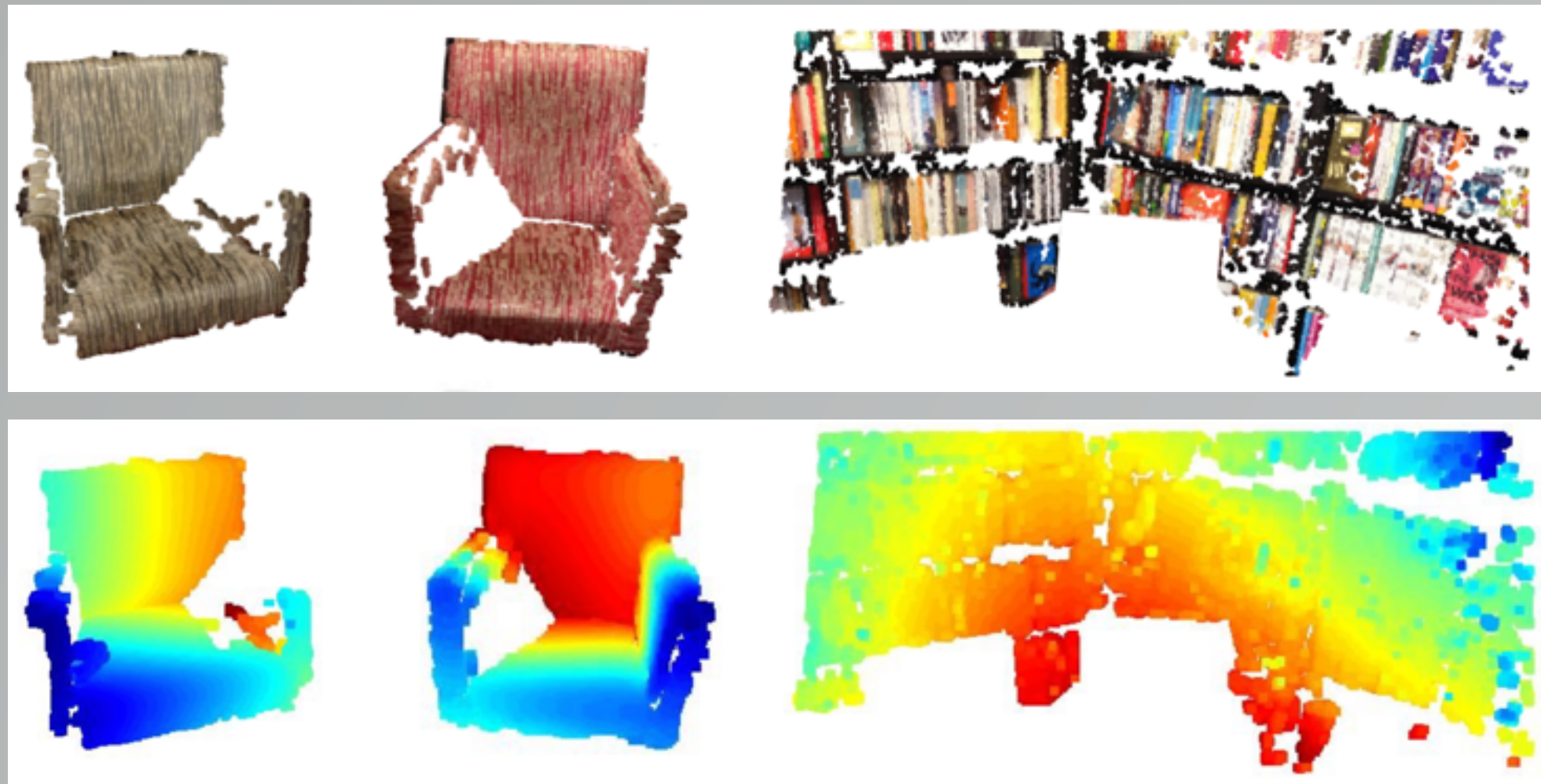
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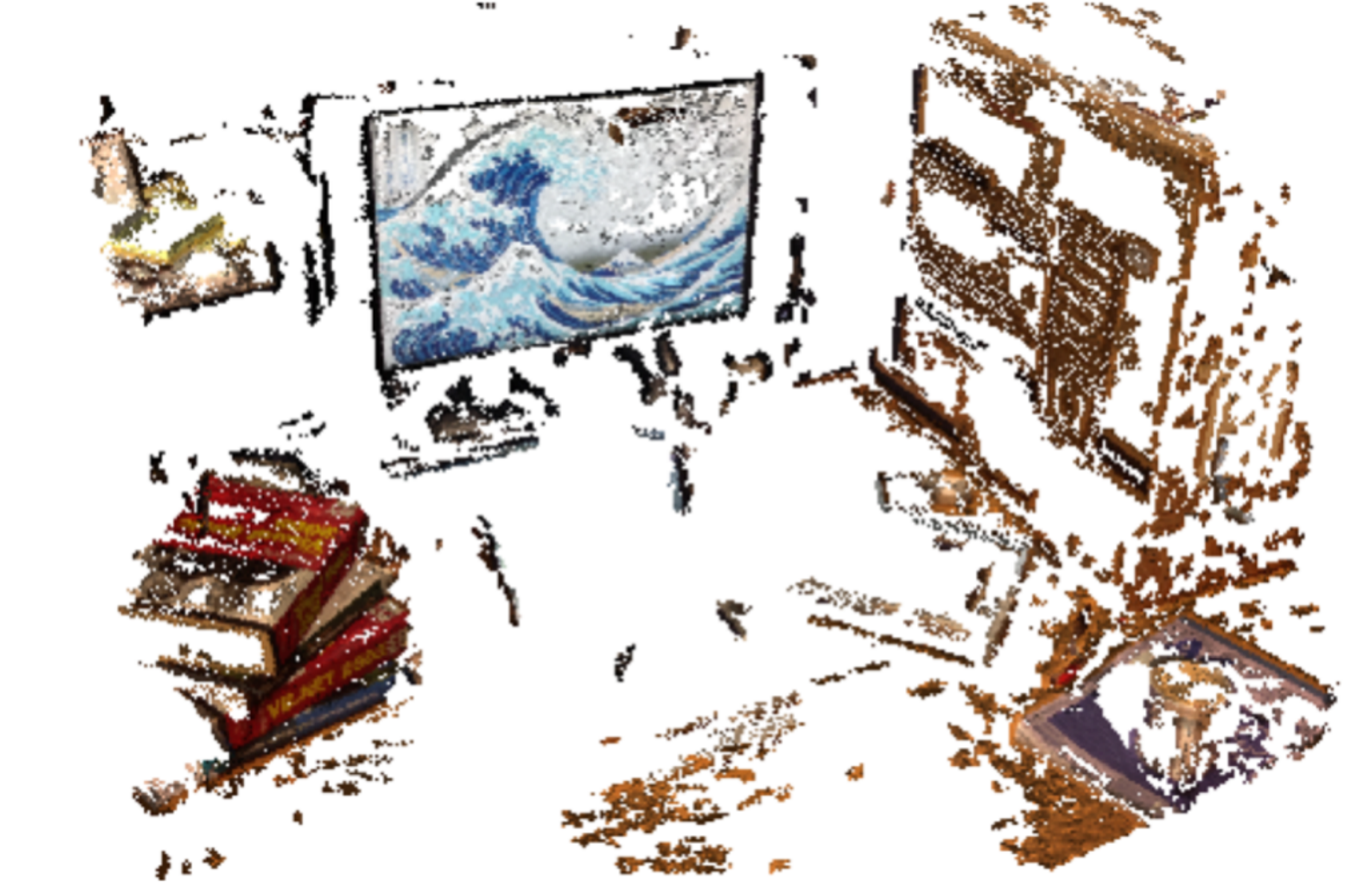
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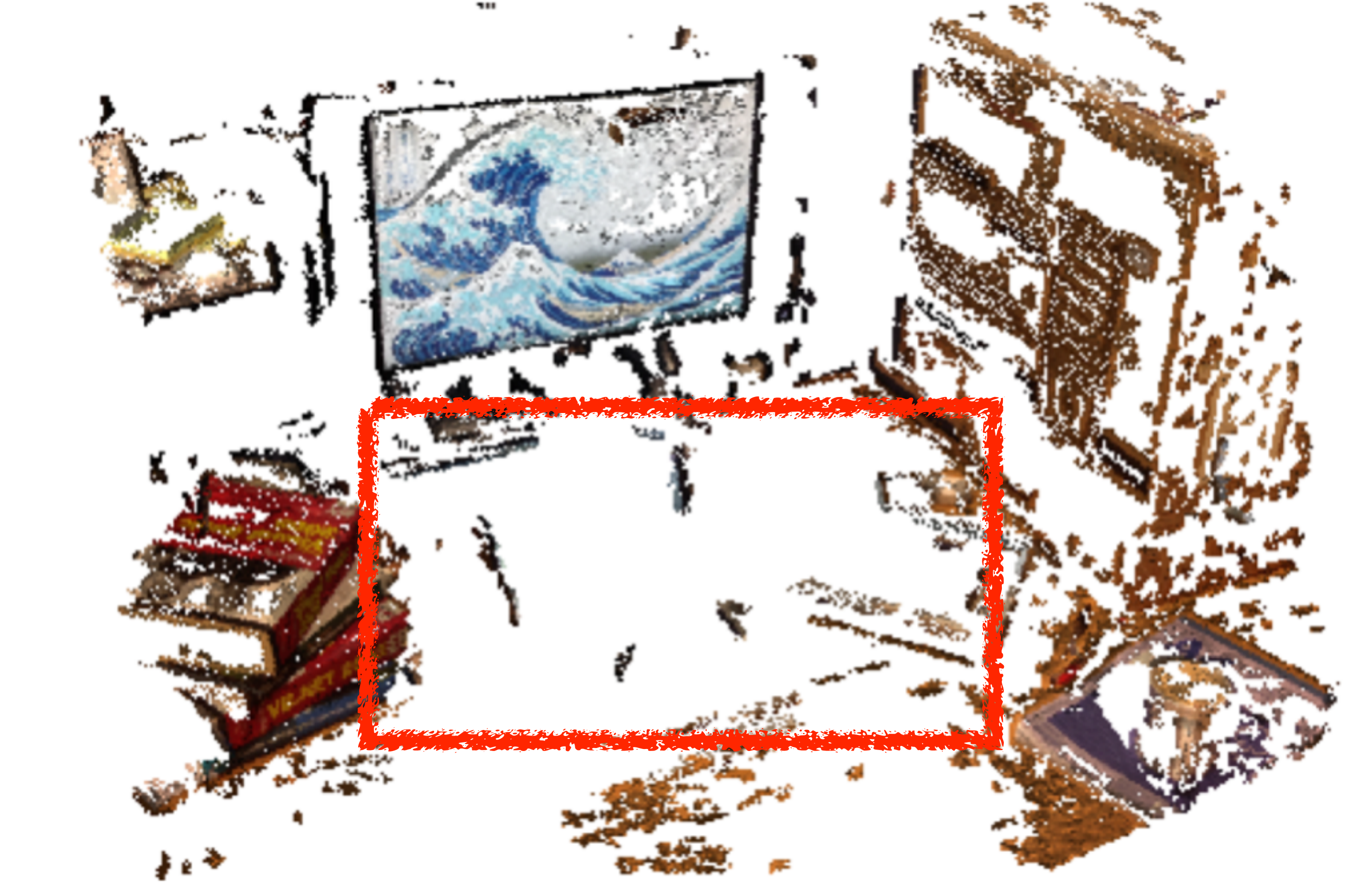
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Direct Solution

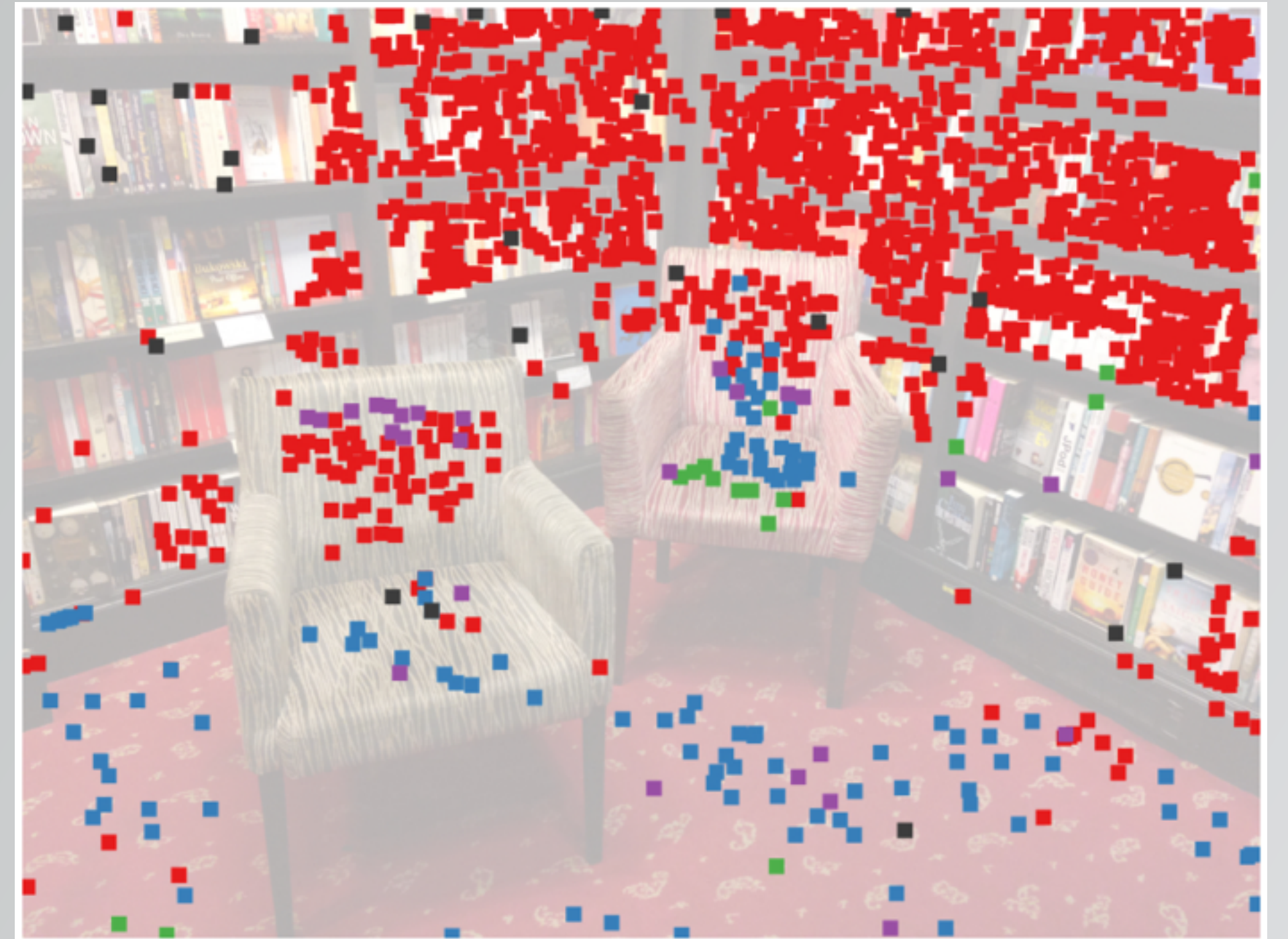


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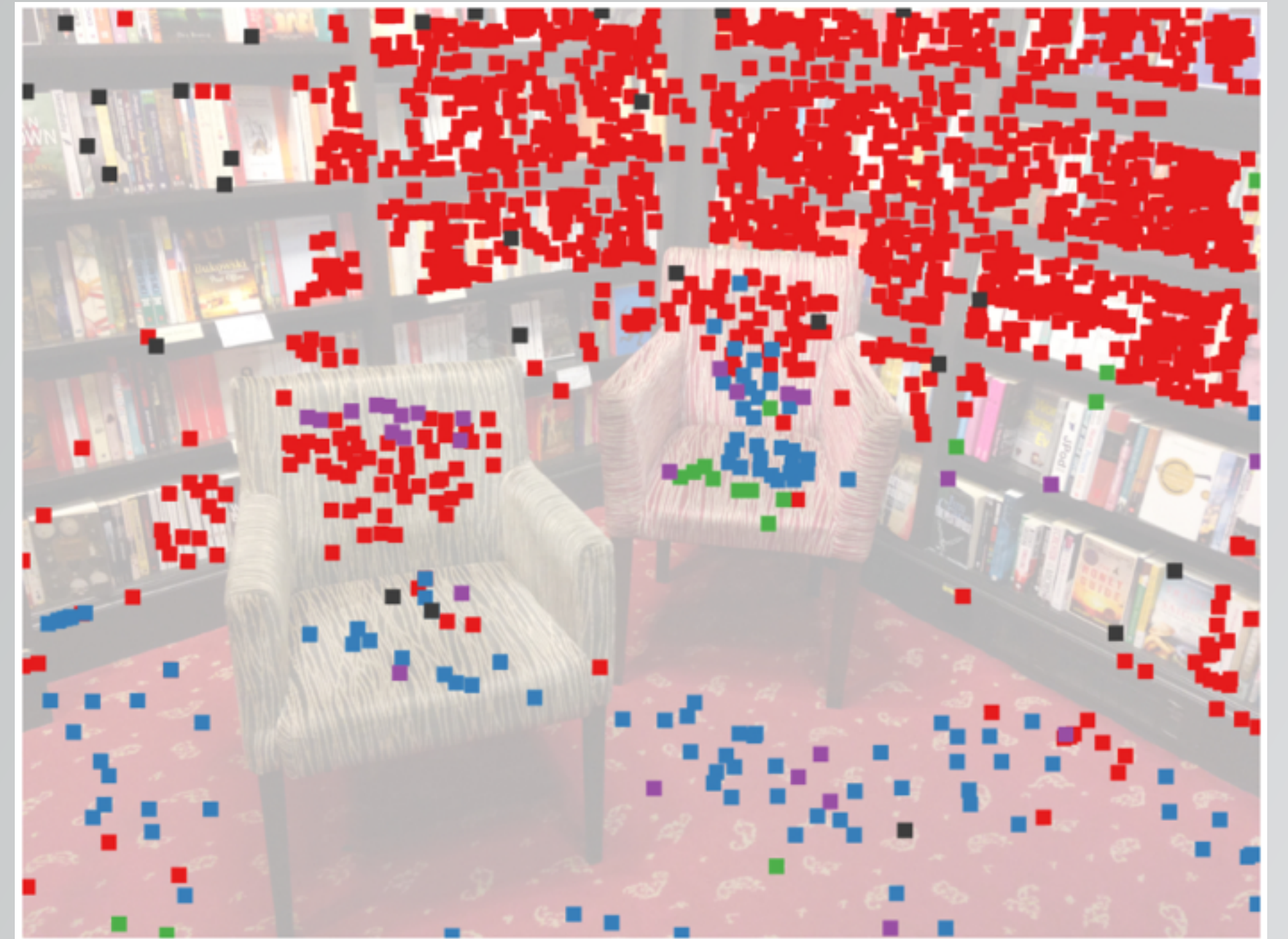
Combined Solution?

- Motion Segmentation
 - GPCA [VH04, YRM06, RTVM10]
 - Video based: [OSVG10], [JPS14], [RRGA12]
 - **PEARL** [IB12, DOIB12] (*state of the art*)



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 - **PEARL** [IB12, DOIB12] (*state of the art*)
- Structure Estimation
 - **Structure from Motion** (SfM) [Wu11]
- Dense Reconstruction
 - **CMVS/PMVS** [FP10]
 - CMPMVS [JP11]
 - MVE [SFG14]
 - ...



Challenges

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- Obtaining good quality point correspondences from only two images

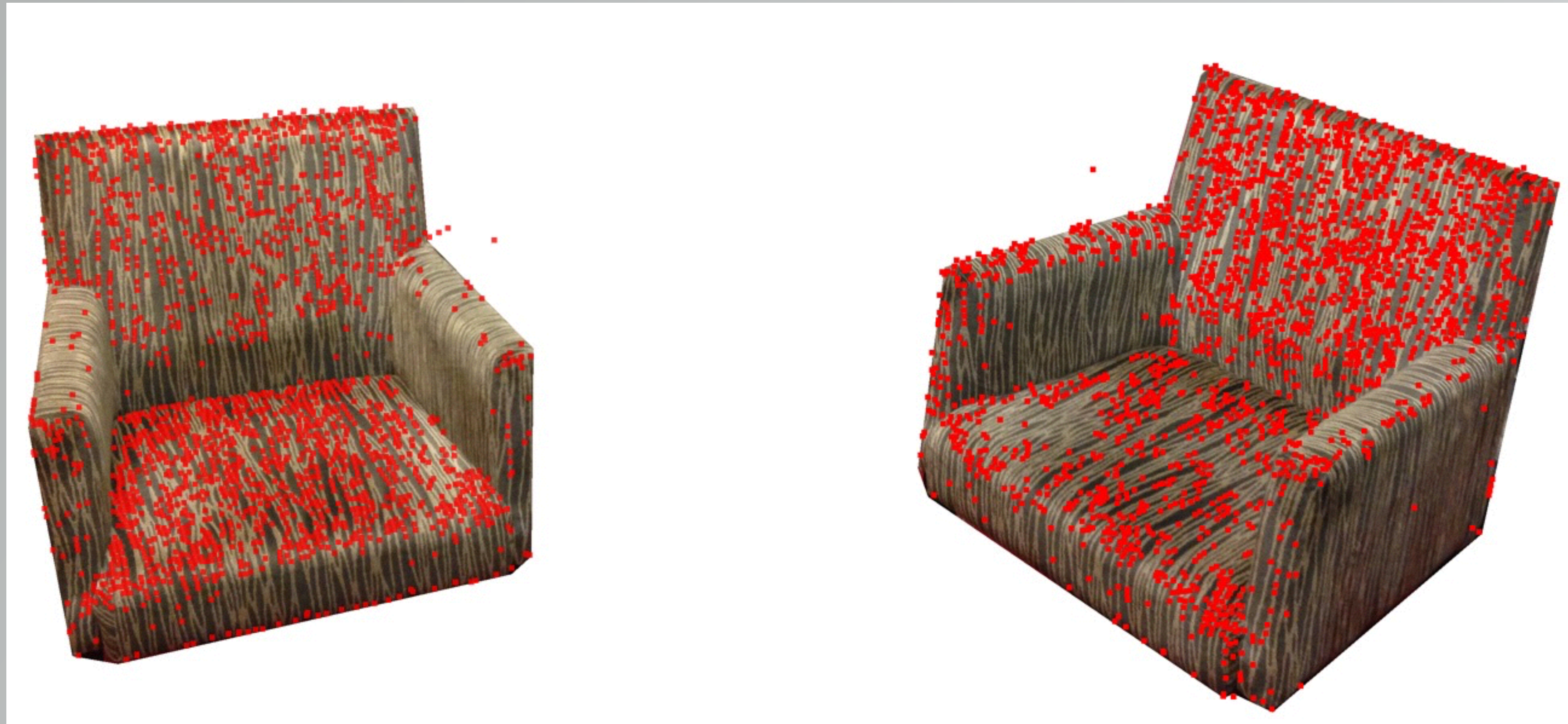
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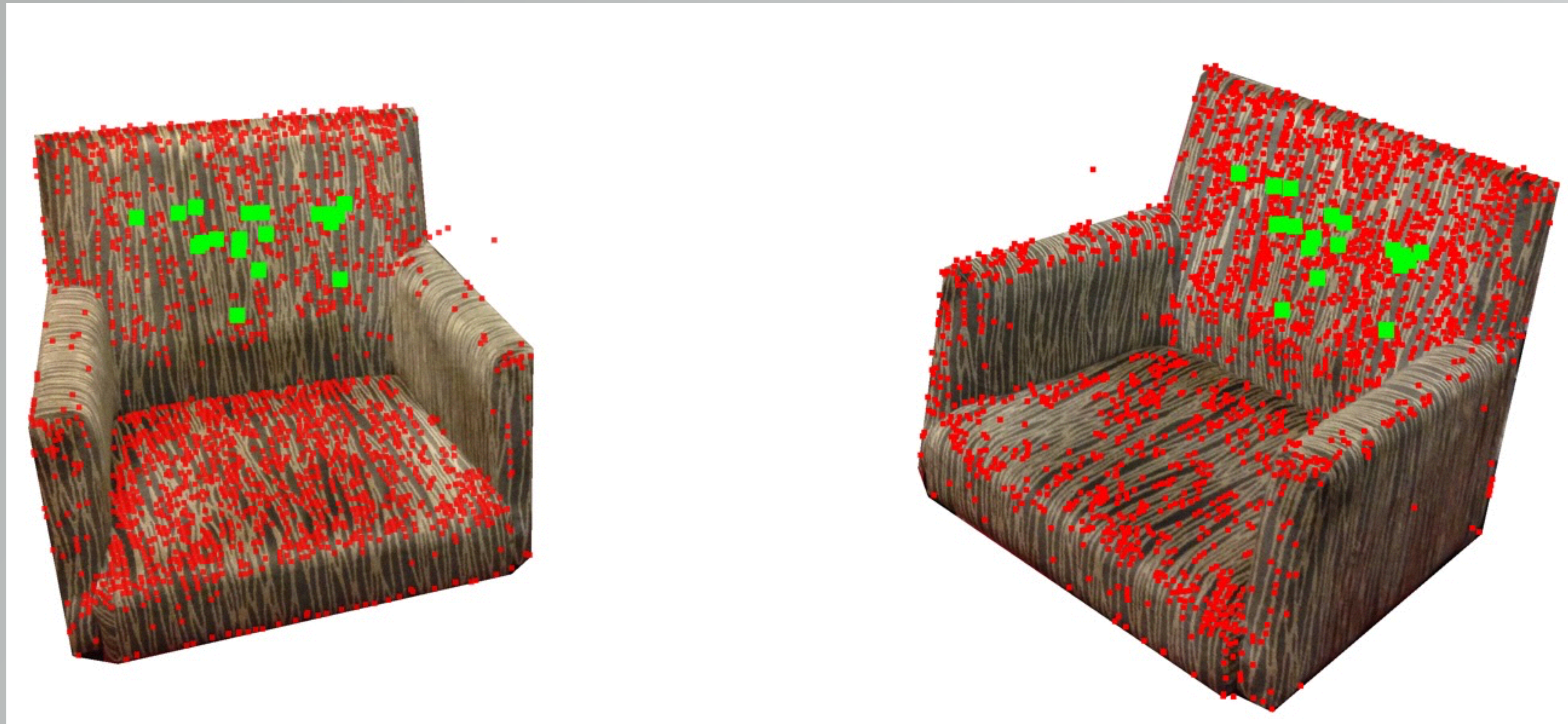
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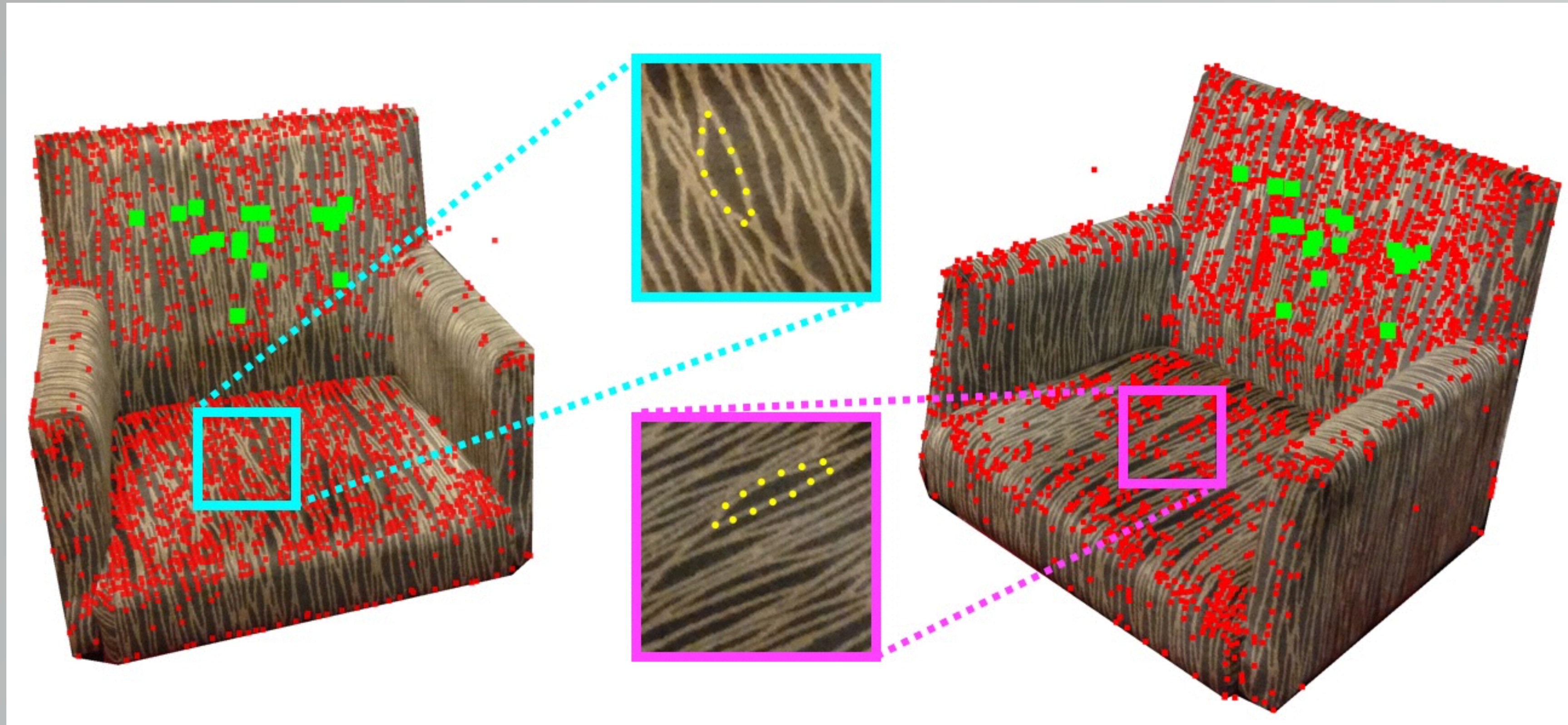
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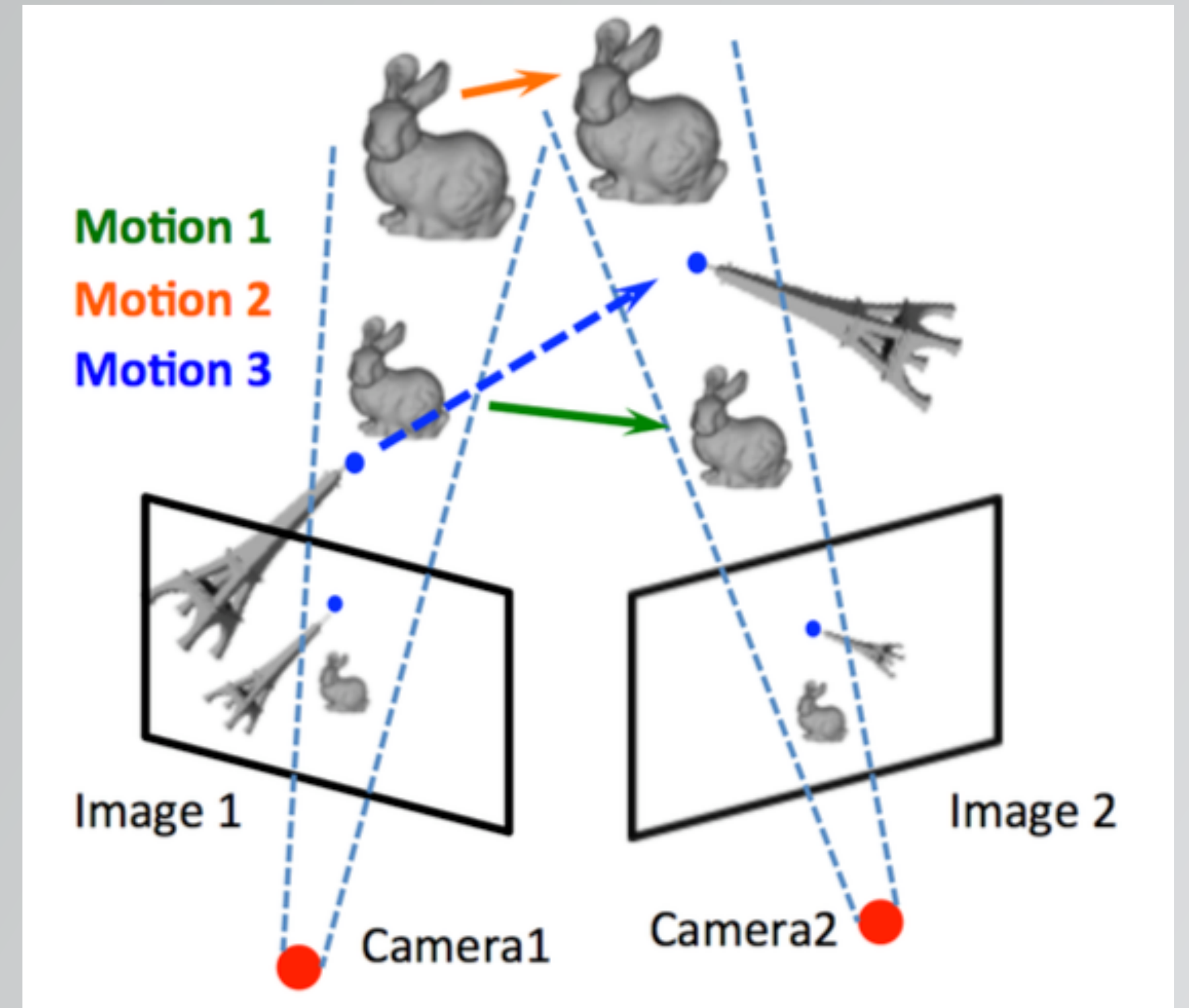
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- Simultaneously estimate camera parameters, motions, groupings and structure via a continuous variable optimization
 - Initialize the optimization
 - two-view ambiguity



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 - Initialize the optimization
 - two-view ambiguity
- Generate denser 3D point cloud



Dynamic SfM



Input

Dynamic SfM



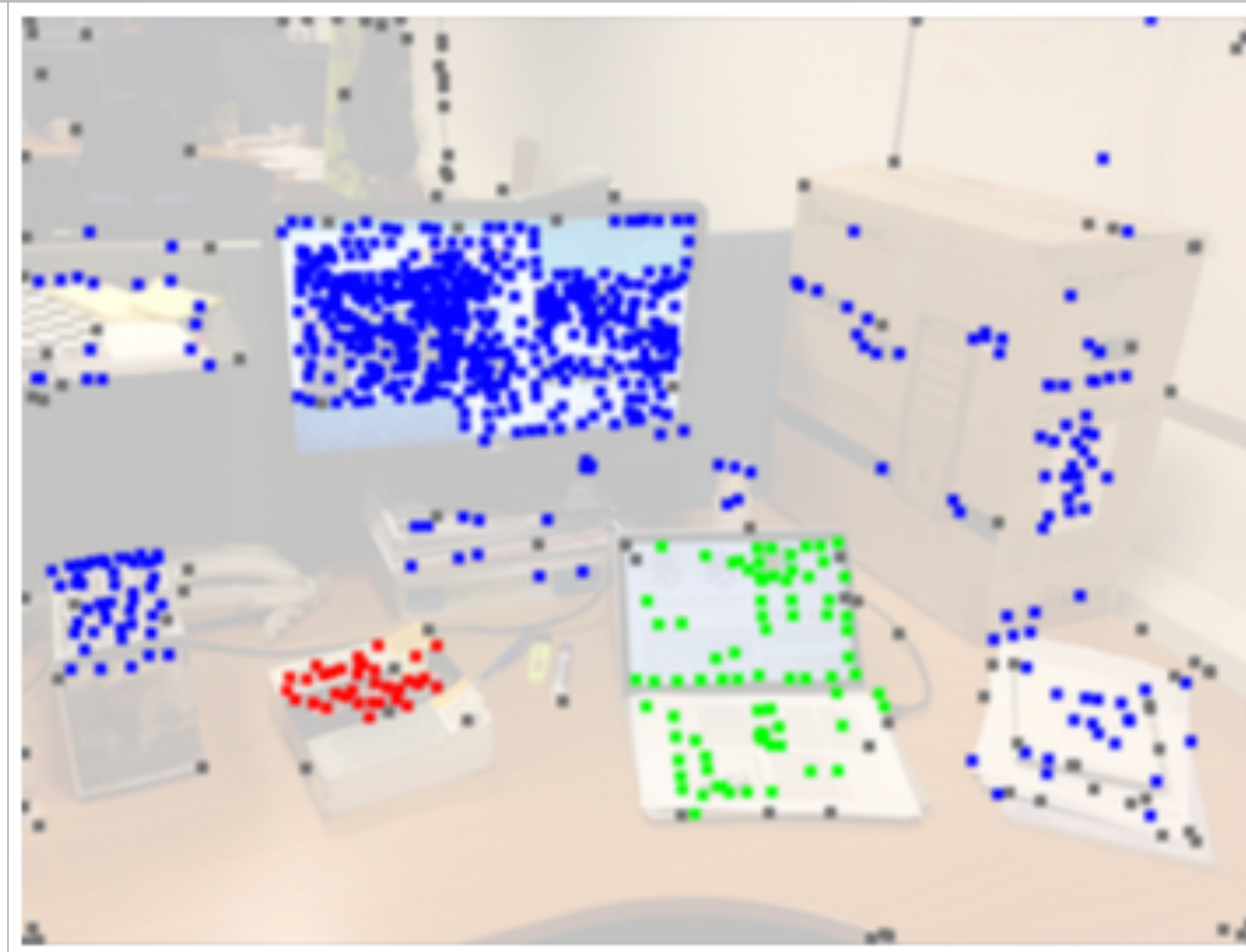
Input

Pre-boosting
generate correspondence

Dynamic SfM



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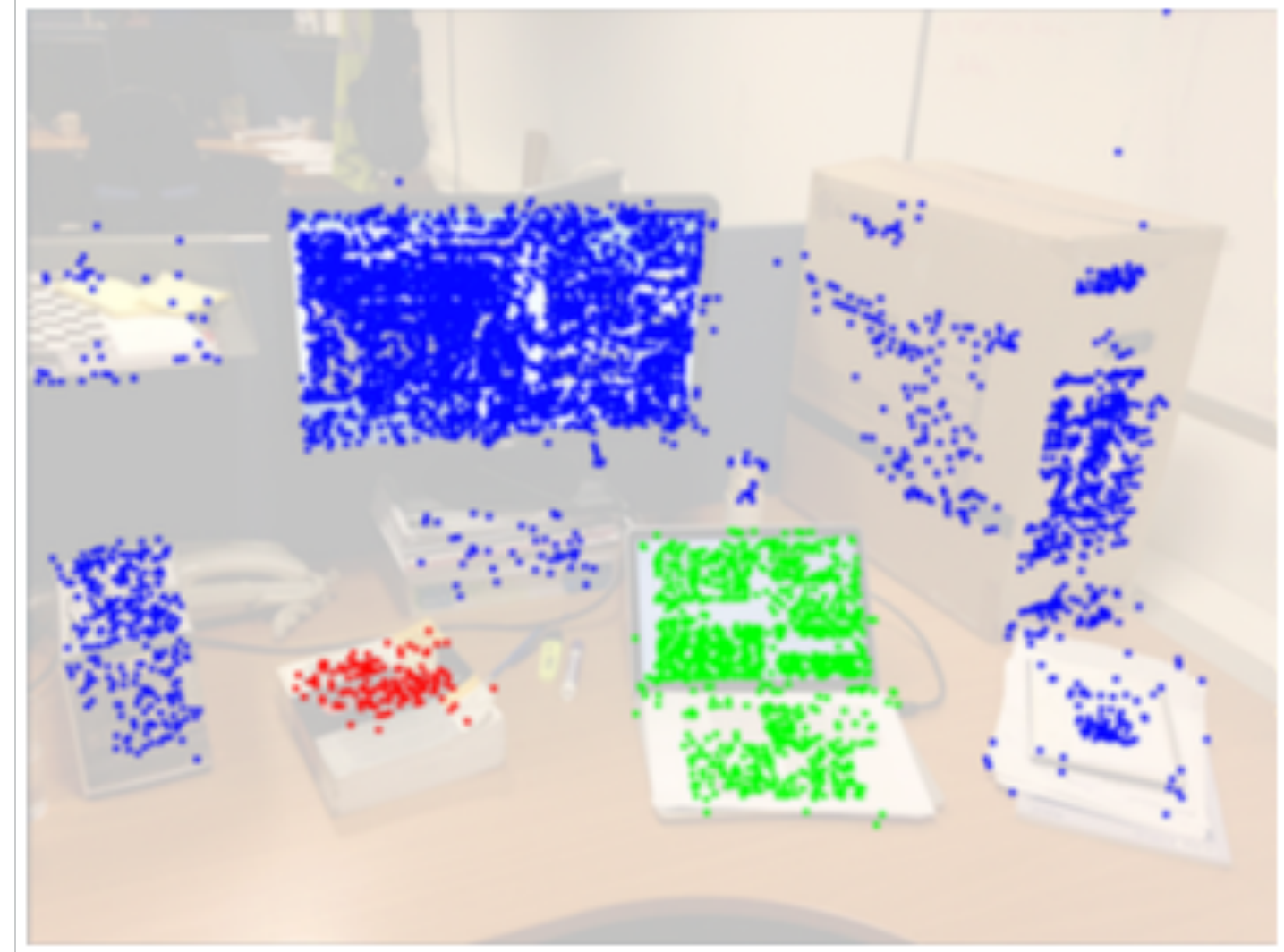
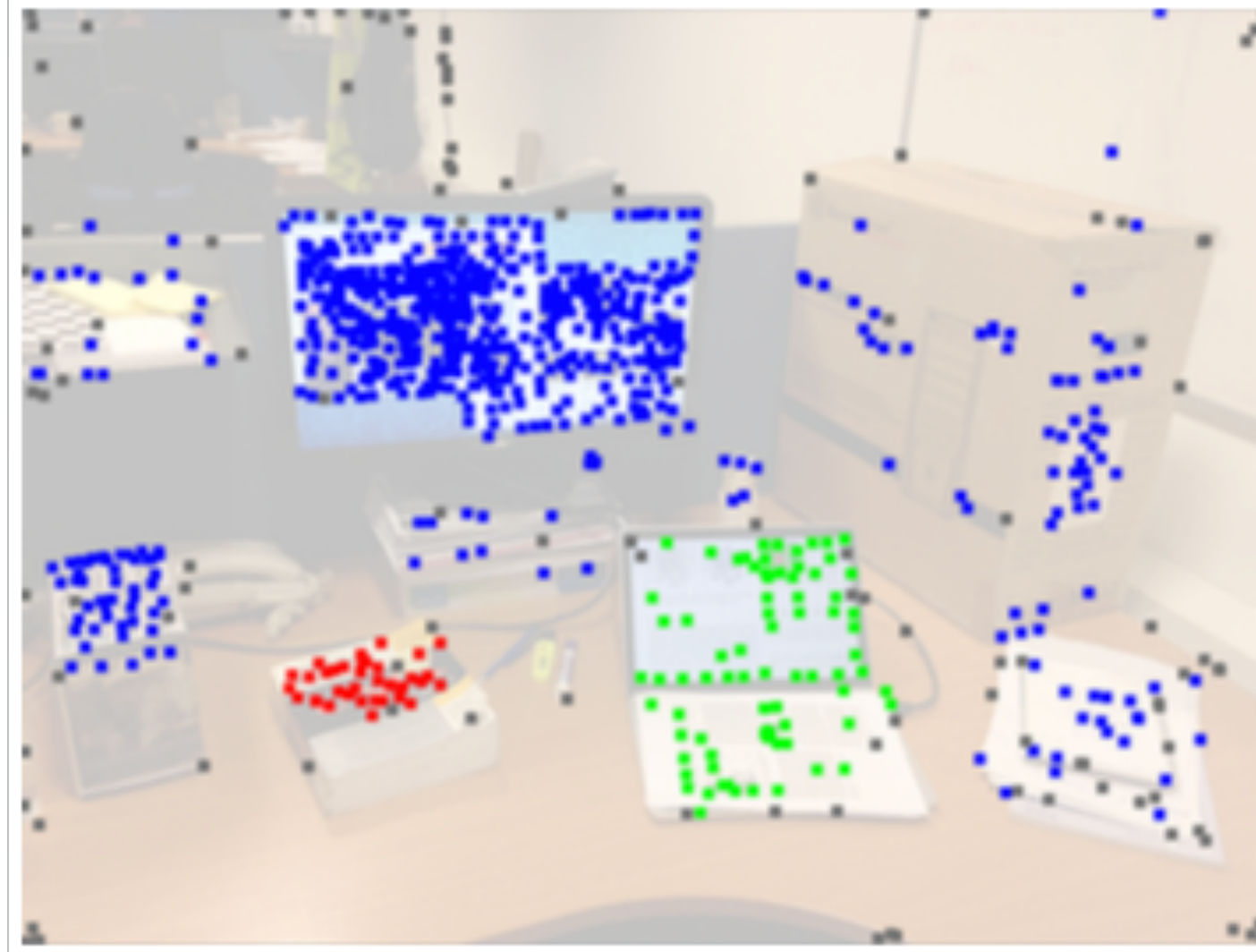
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continuous optimization
correspondence grouping

Dynamic SfM



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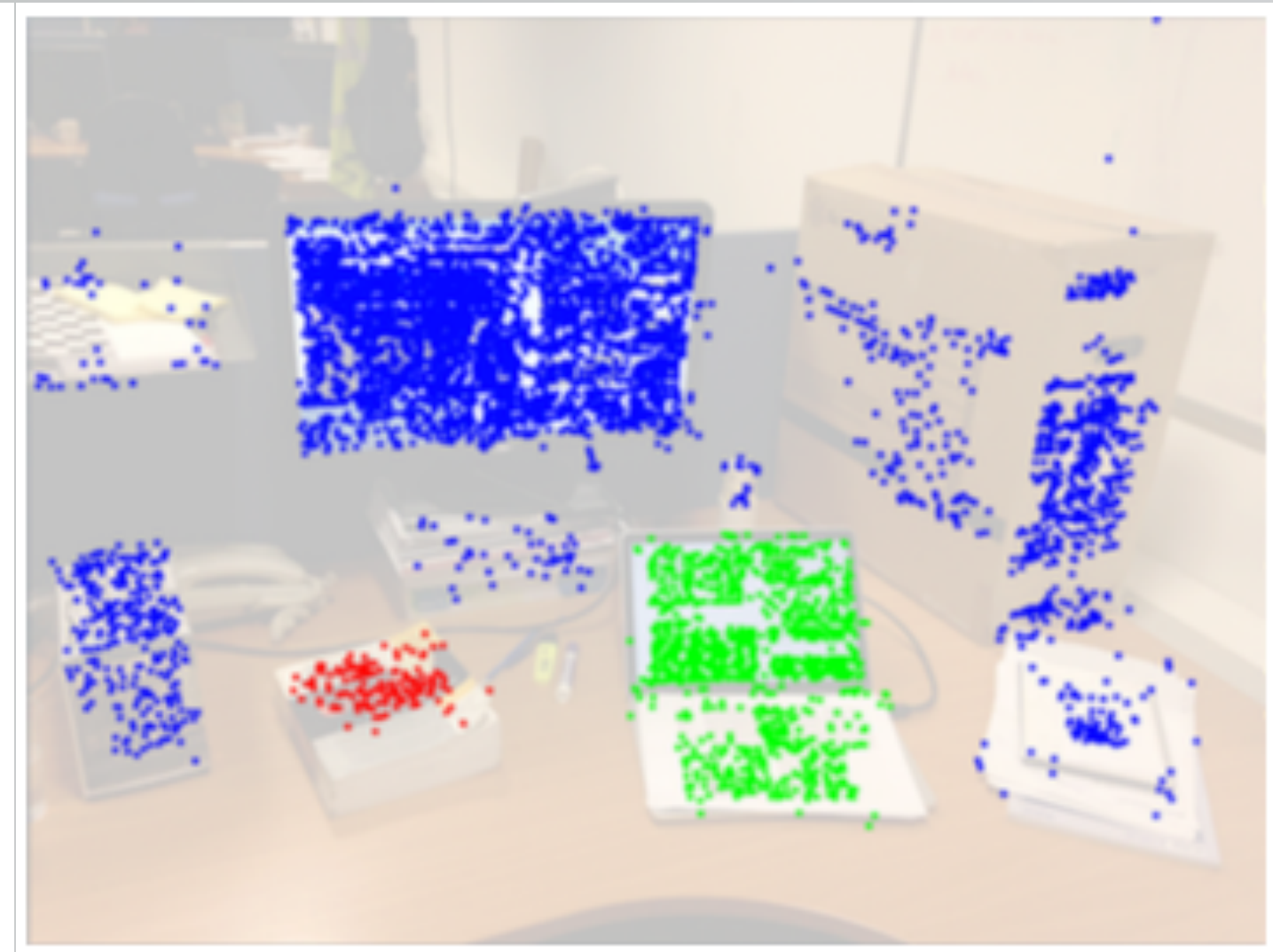
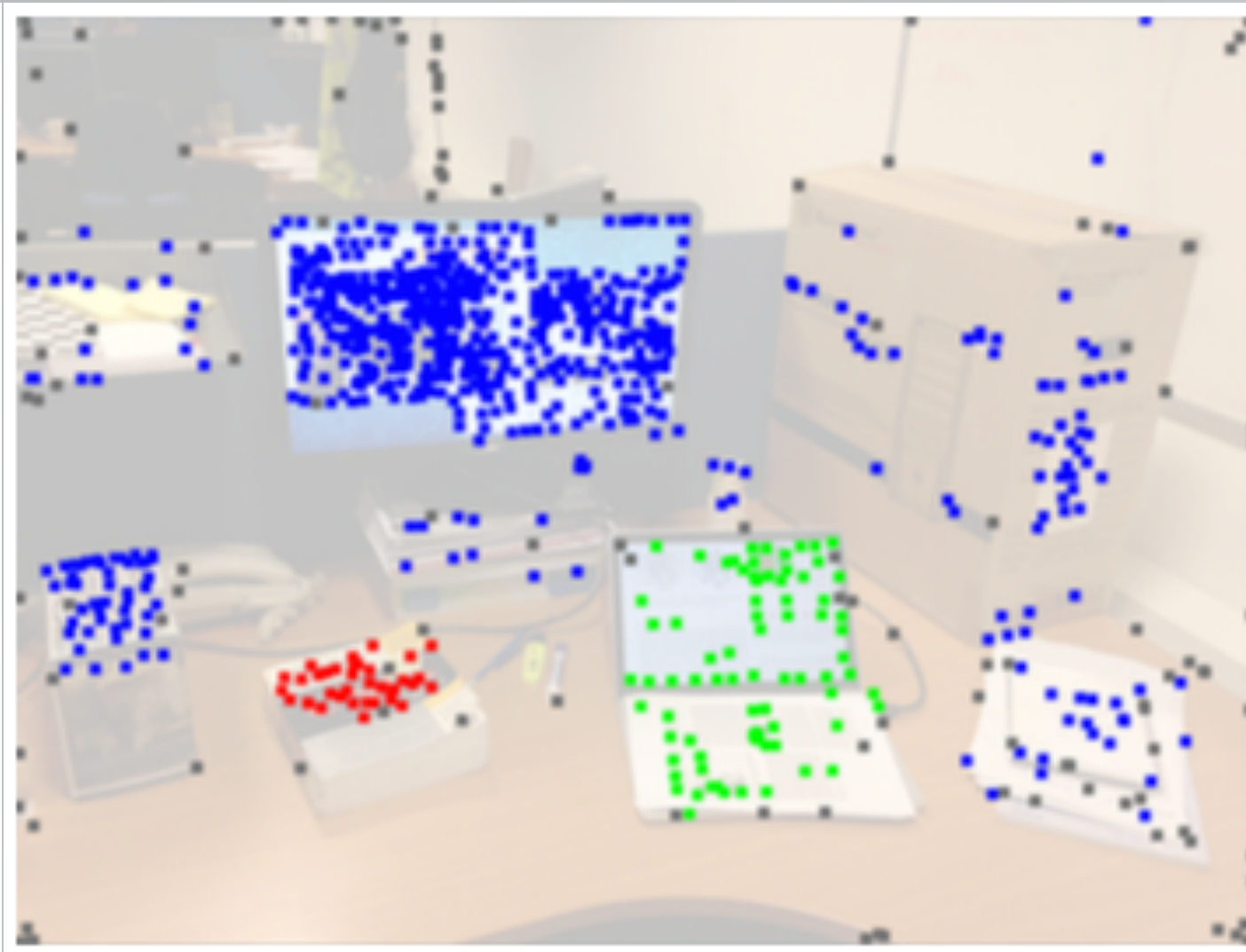


continuous optimization
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Post-boosting
generate denser point cloud

Dynamic SfM



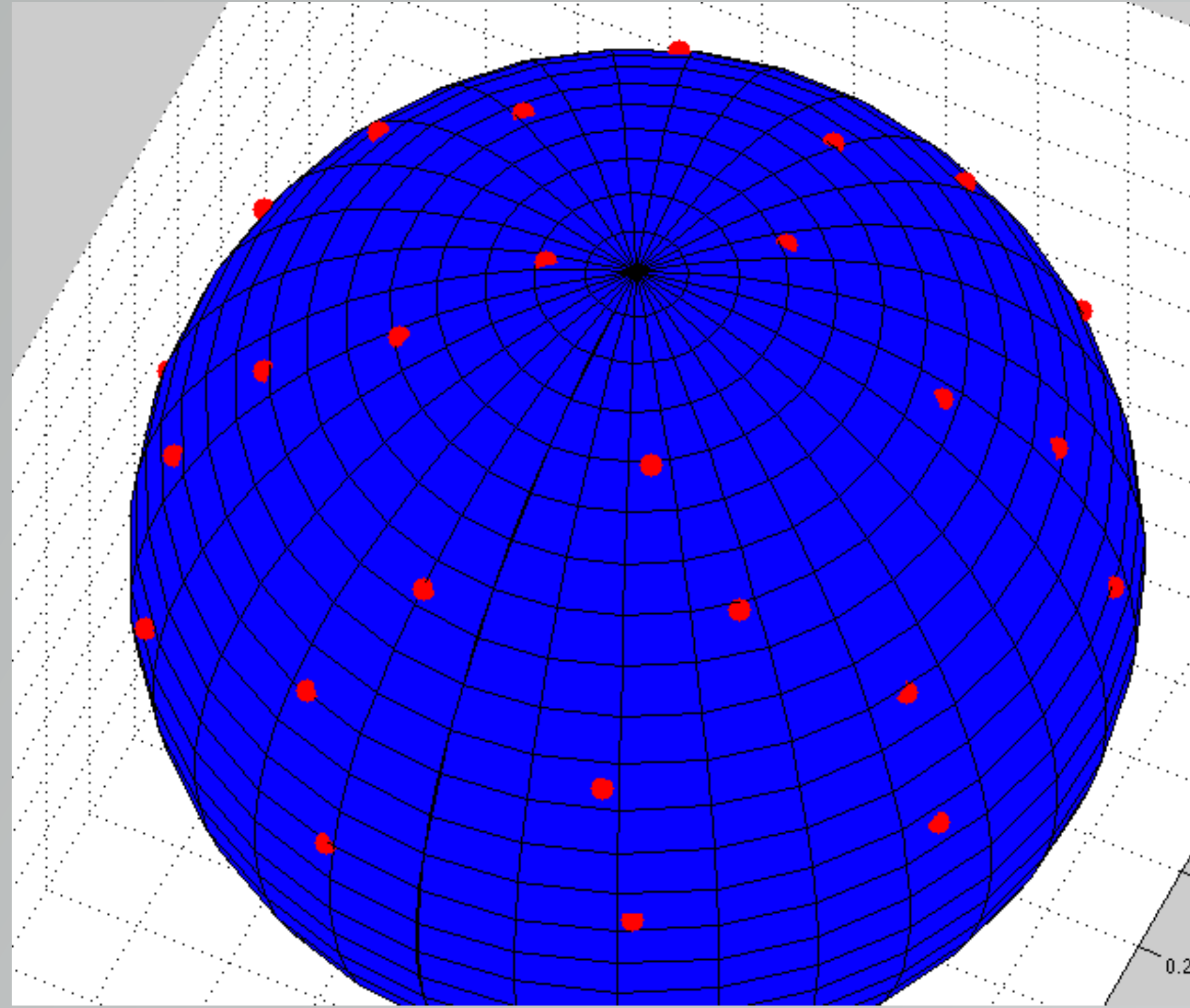
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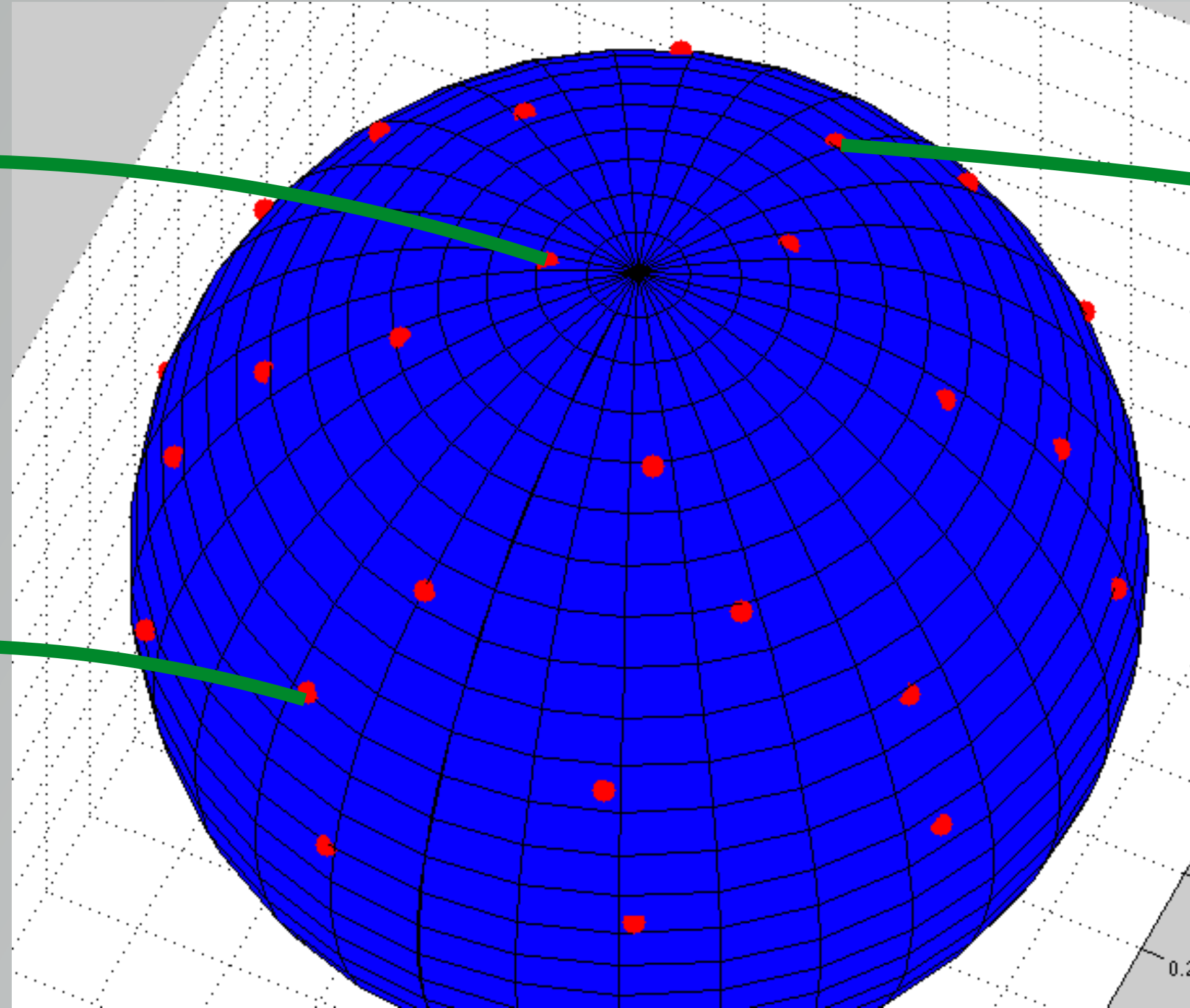
Pre-boosting



$$u_i = \arcsin \left(1 - \frac{2i-1}{2S} \right) \quad v_i = u_i \sqrt{2\pi S}$$

$$\mathbf{n}_i = [\cos(u_i) \cos(v_i); \cos(u_i) \sin(v_i); \sin(u_i)]$$

Pre-boosting



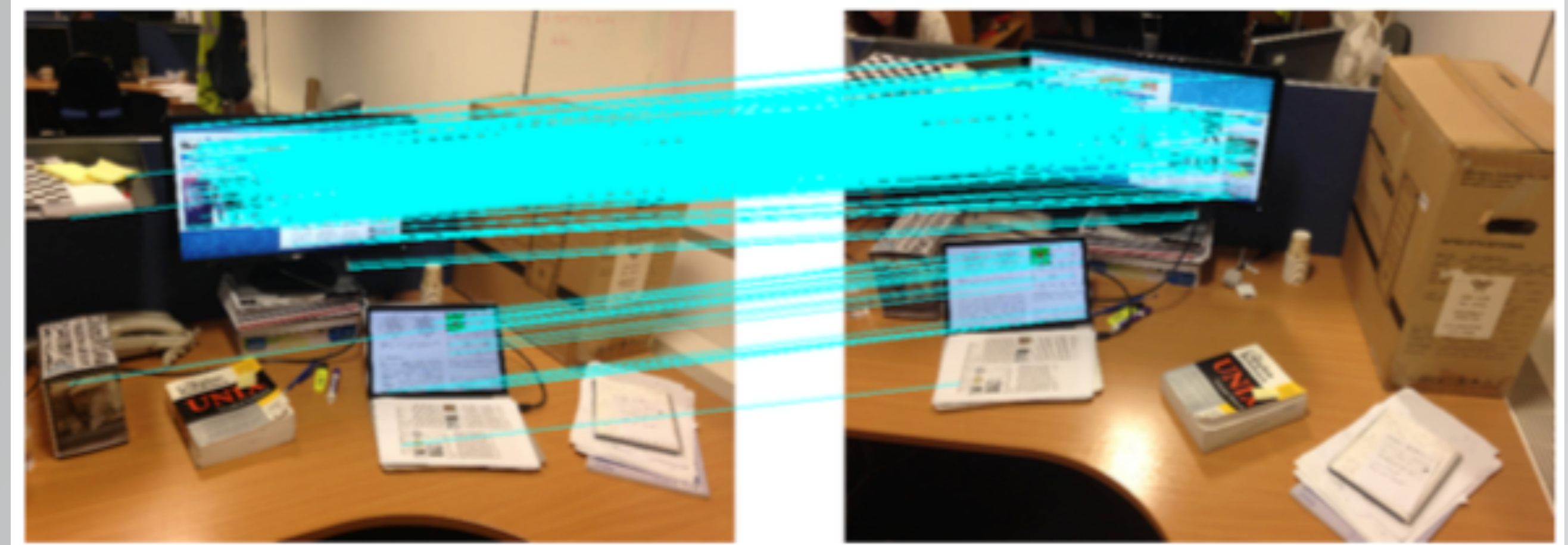
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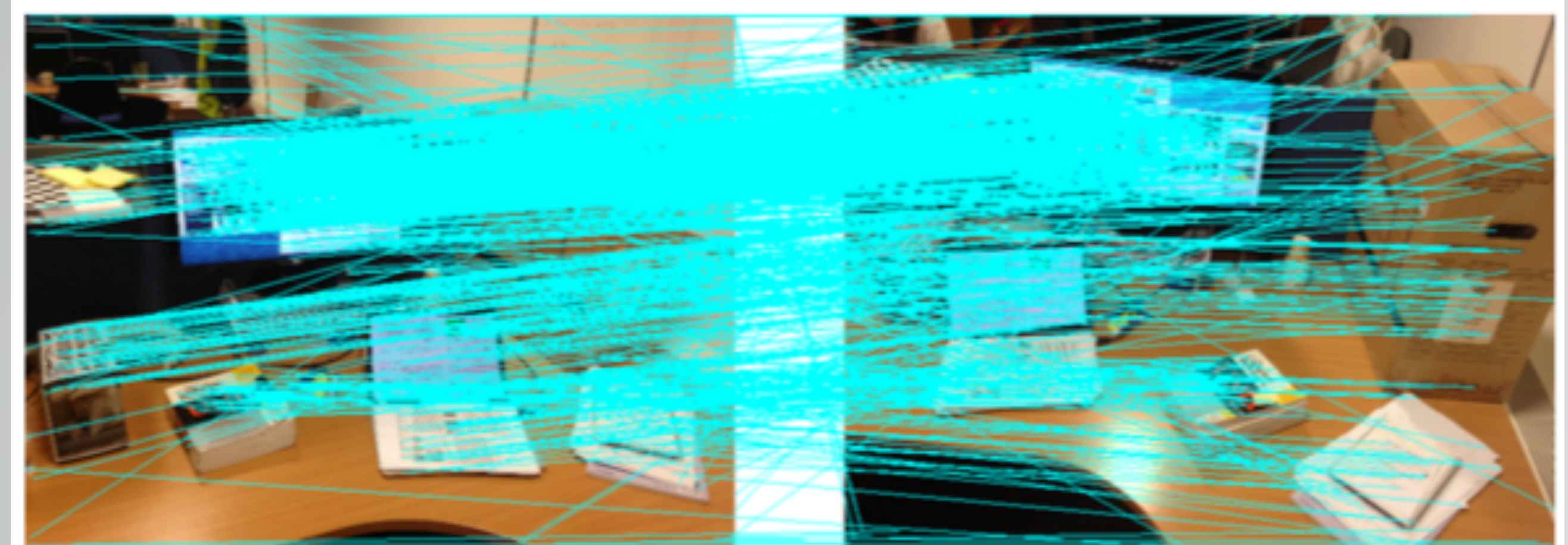
Pre-boosting



Pre-boosting



Original match



After Pre-boosting

Continuous Optimization

Motion candidates
Camera parameters

3D positions

Group label

$$E(\{L_i\}, \{\mathbf{d}_k\}, \{\alpha^k\}) := \\ E_{data} + E_{complexity} + E_{outlier} + E_{consistency}$$

Date term	lower reprojection error
Complexity term	penalizes having too many separate groups to describe the motions
Outlier term	avoid trivial solution of all outliers
Consistency term	regularizes false positive matches cause by two-view ambiguity

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Continuous Optimization

Continuous Label

$$\alpha_i^k \in [0, 1]$$

$$\sum_{i=1}^M \alpha_i^k \leq 1 \quad \forall k$$

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$$E_{data}(\{L_i\}, \{\mathbf{d}_k\}, \{\alpha^k\}) = \sum_{k=1}^N \sum_{i=1}^M \alpha_i^k \|\mathbf{d}_k\|_{L_i}$$

$$E_{complexity}(\alpha) = \omega_1 \cdot \sum_{i=1}^M \left(\sum_{k=1}^N \alpha_i^k \right)^\beta$$

$$E_{outlier}(\alpha) = \omega_2 \cdot \left(\sum_{k=1}^N \delta_k \left(1 - \sum_{i=1}^M \alpha_i^k \right) \right)$$

$$E_{consistency}(\alpha) = \omega_3 \cdot \sum_{(p,q) \in DN} \theta_{p,q} \|\alpha^p - \alpha^q\|$$

Optimization initialization with Domain problem



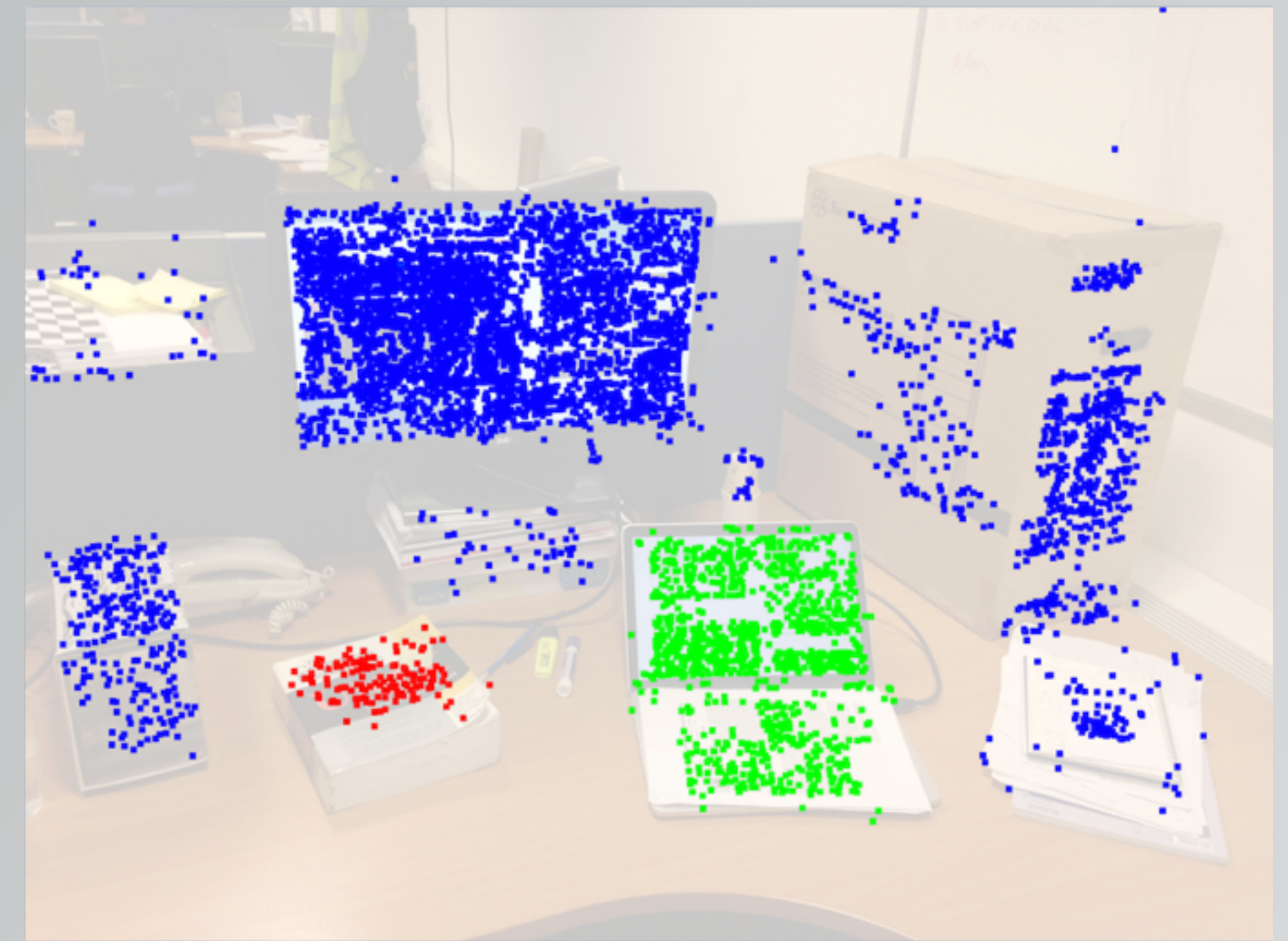
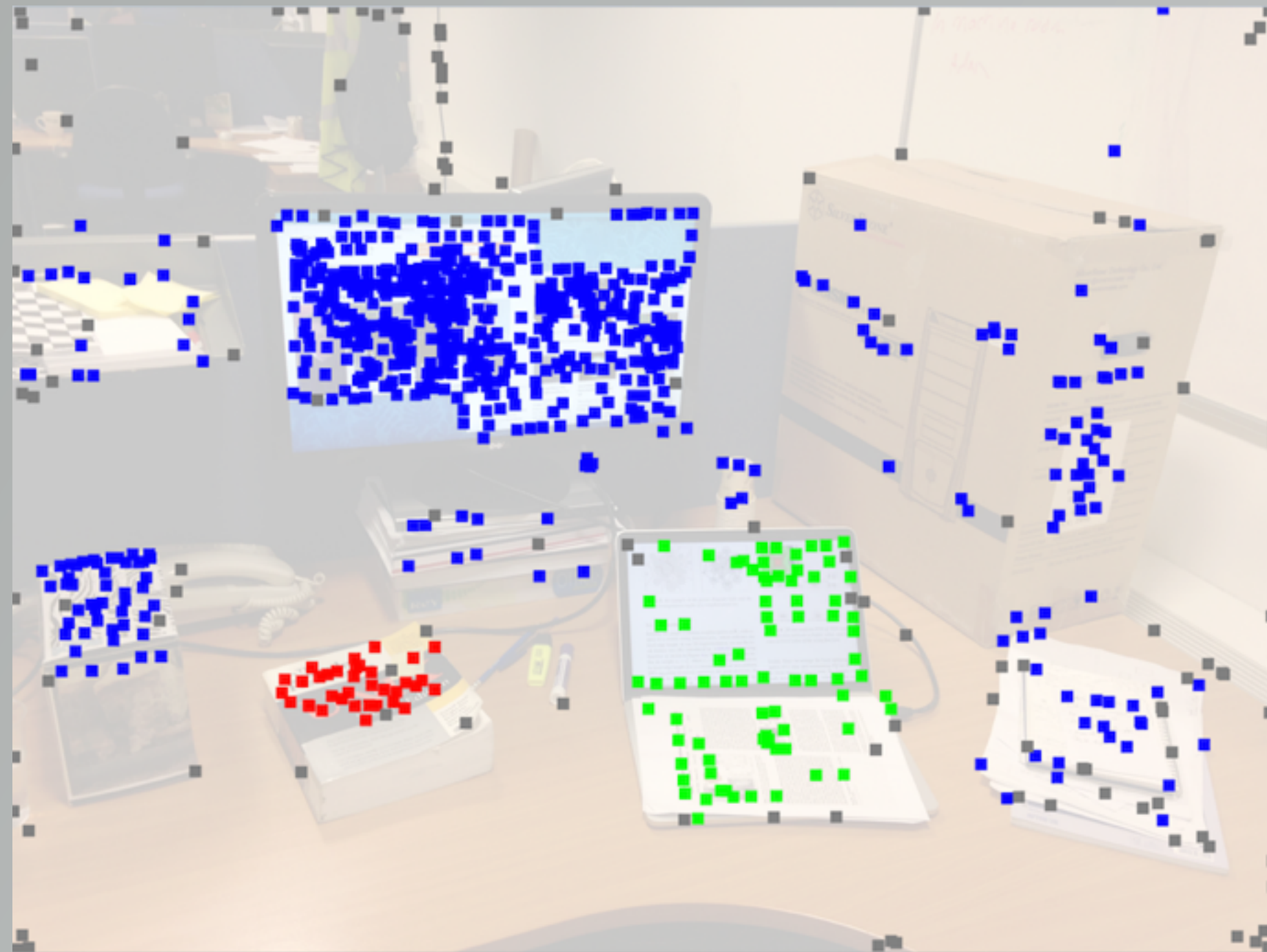
Optimization initialization with **Domain problem**

RANSAC \longrightarrow *Reweighted RANSAC*



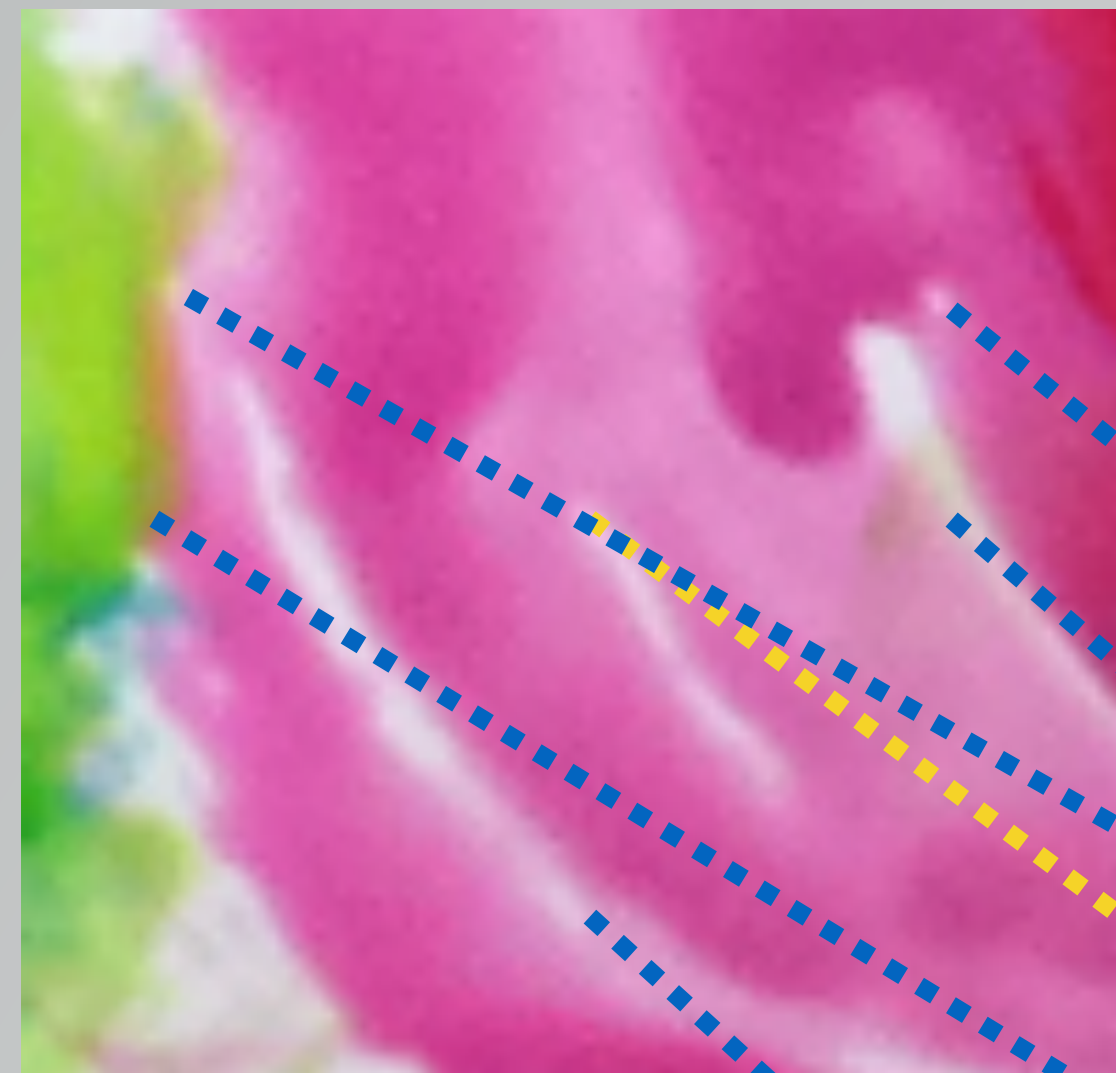
Post-boosting

Patch based correspondence establishing

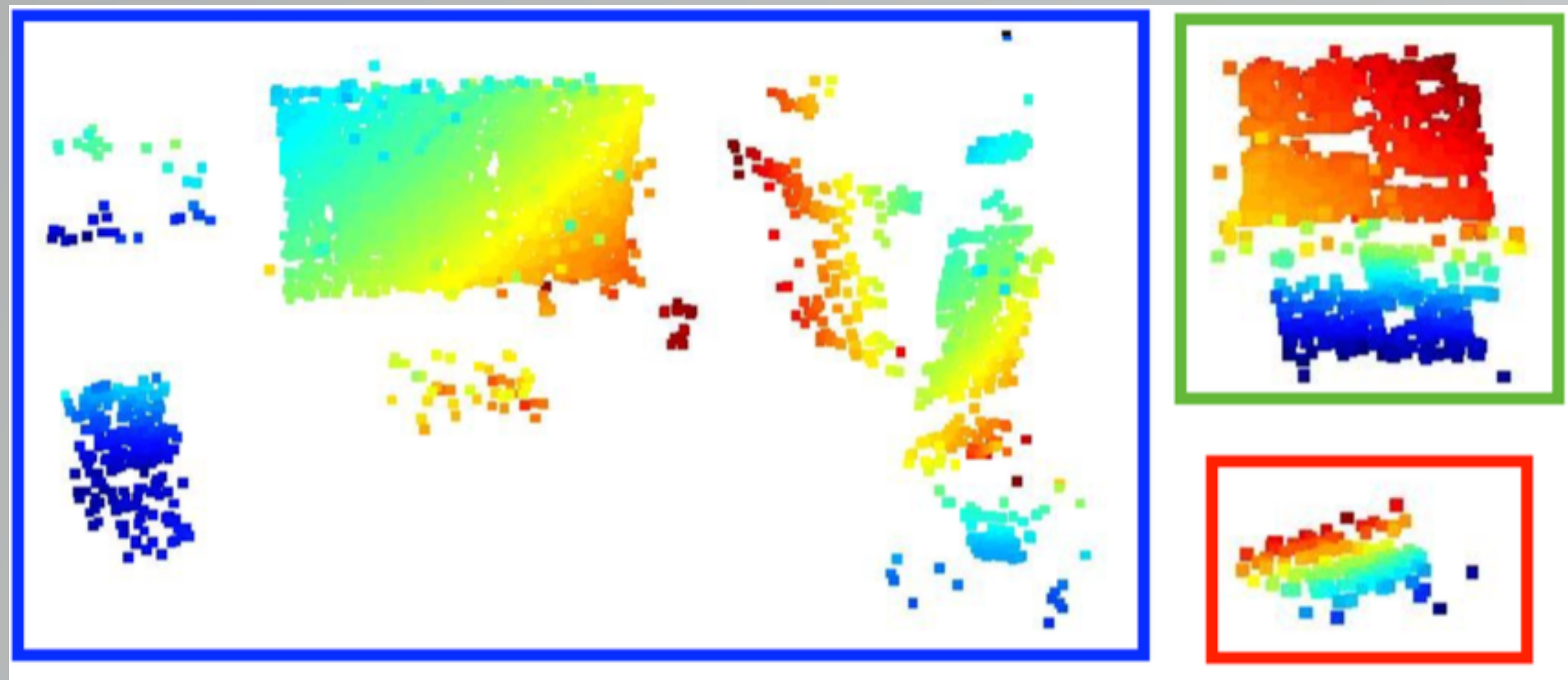
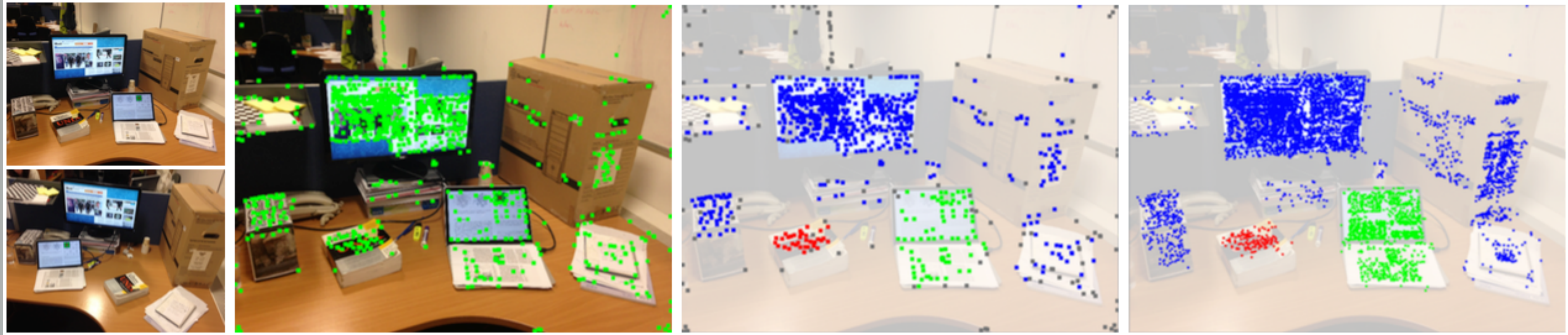


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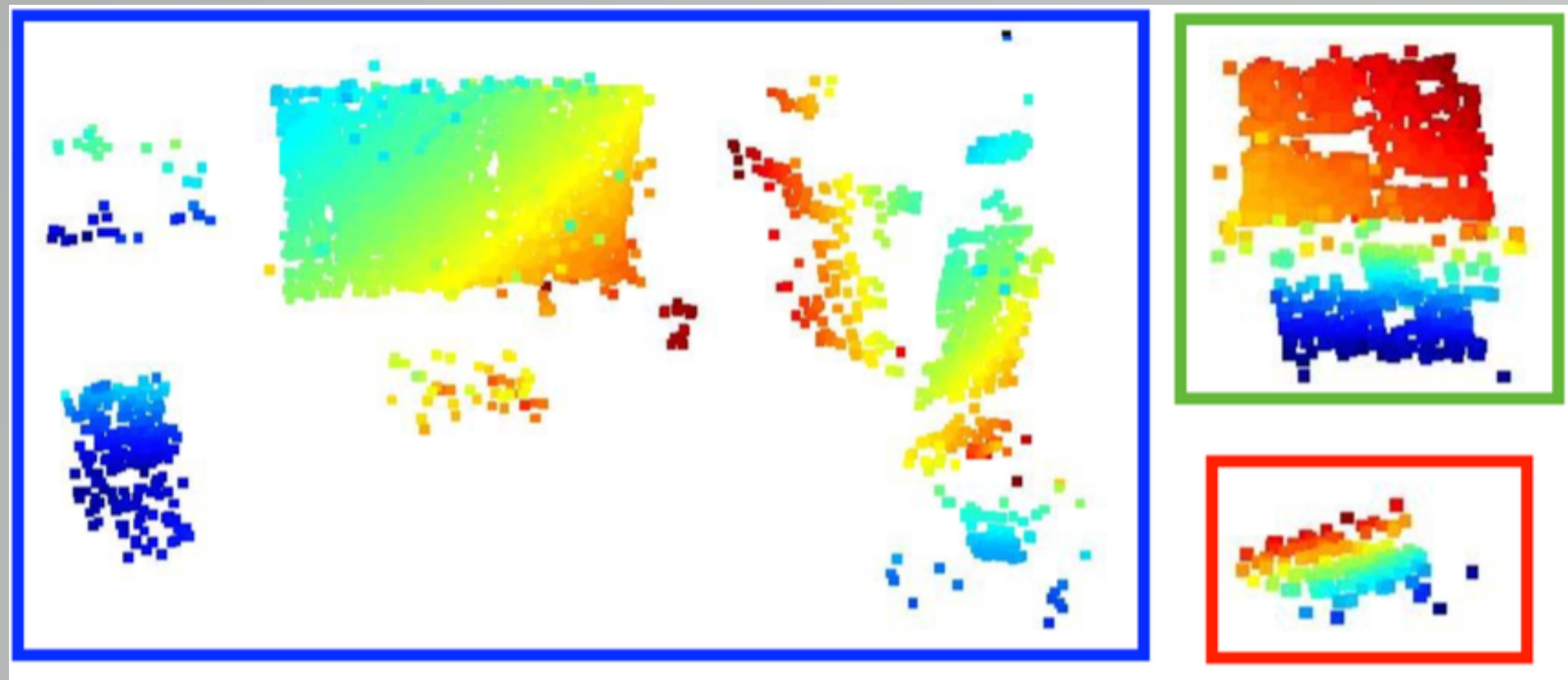
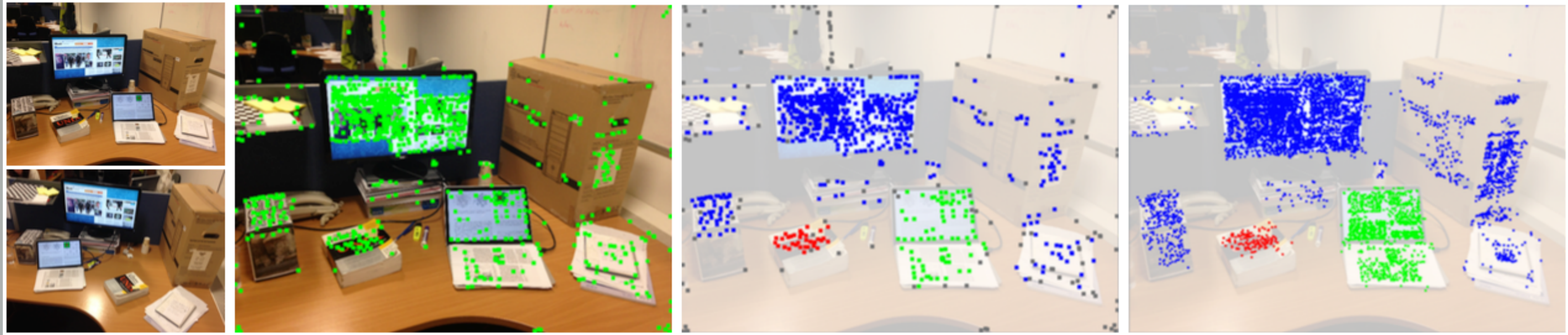
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Dynamic SfM



Dynamic SfM



Dense Reconstruction



Dense Reconstruction



Dense Reconstruction



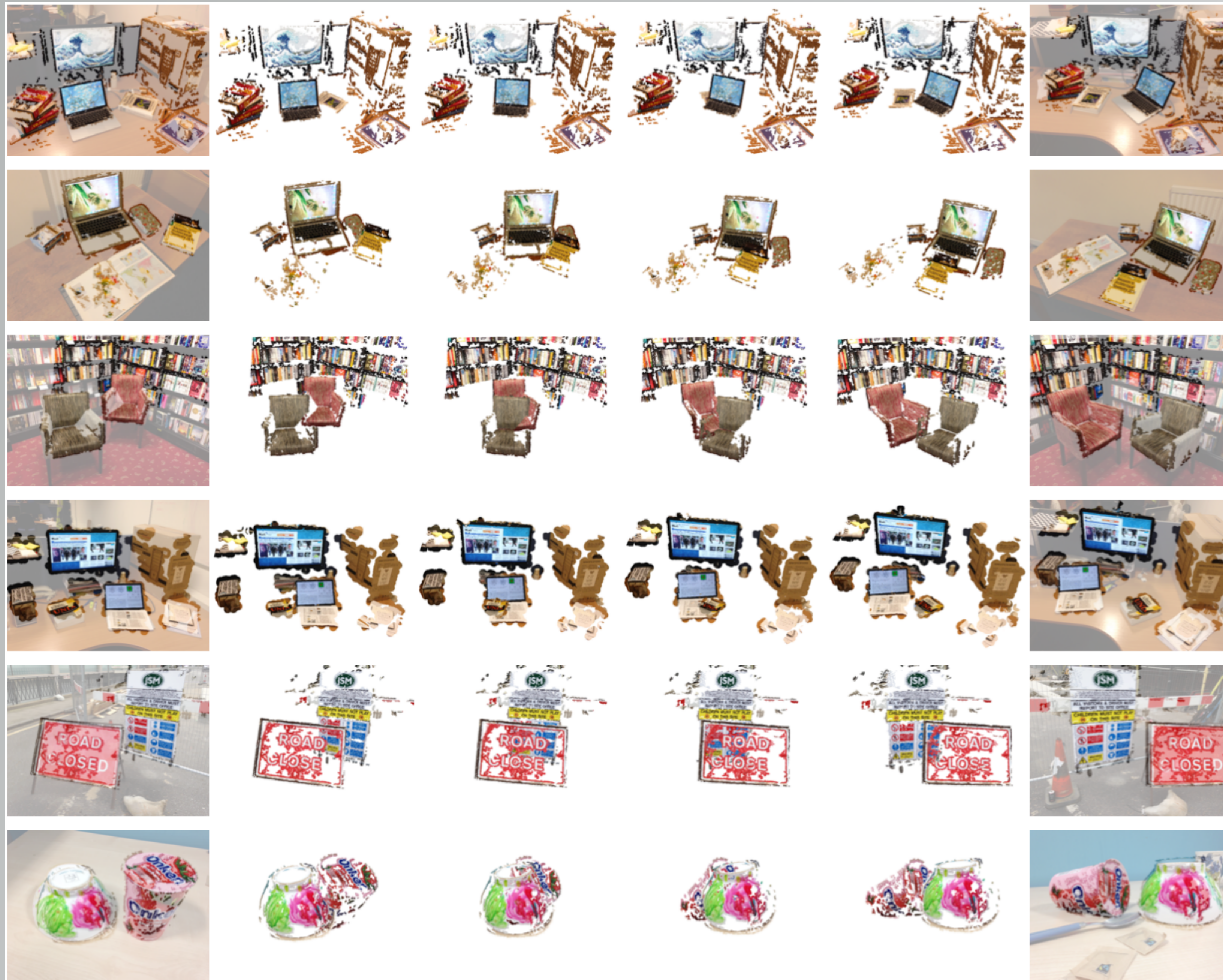
Dense Reconstruction



Dense Reconstruction



Application: Motion Interpolation



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Motion Interpolation

demo video available
on project page



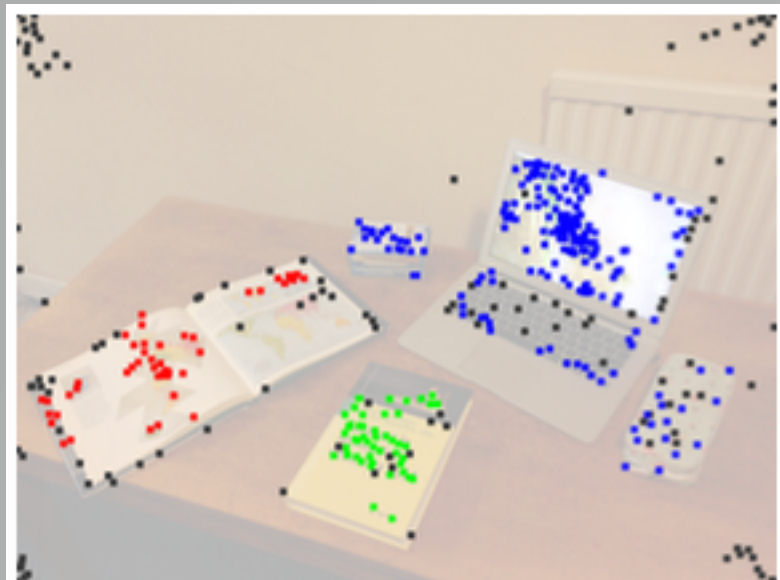
Application:

Motion Interpolation

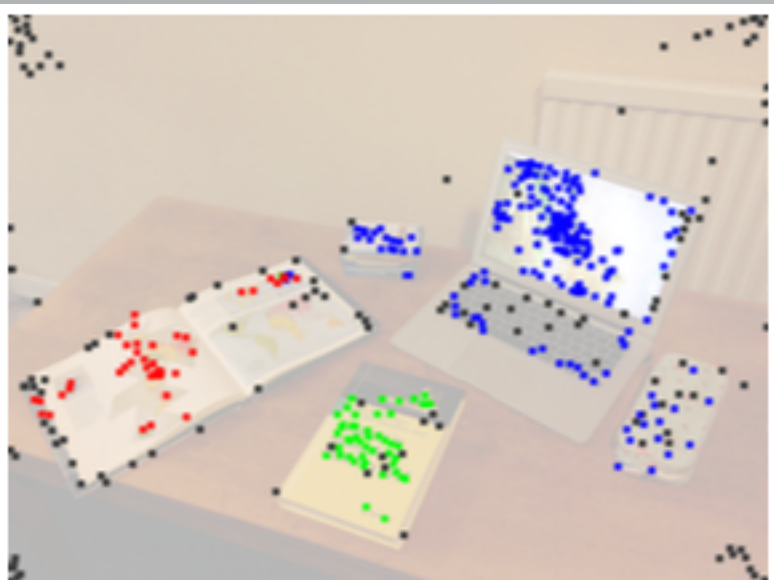
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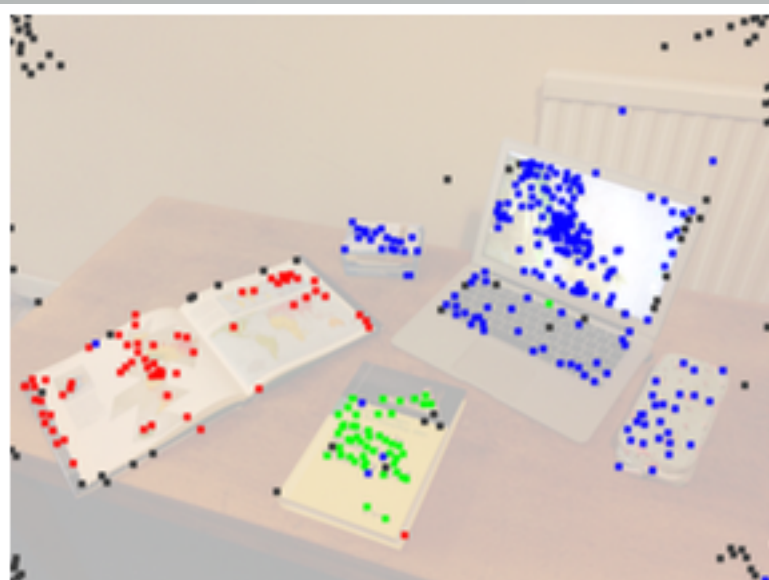
Comparison with PEARL



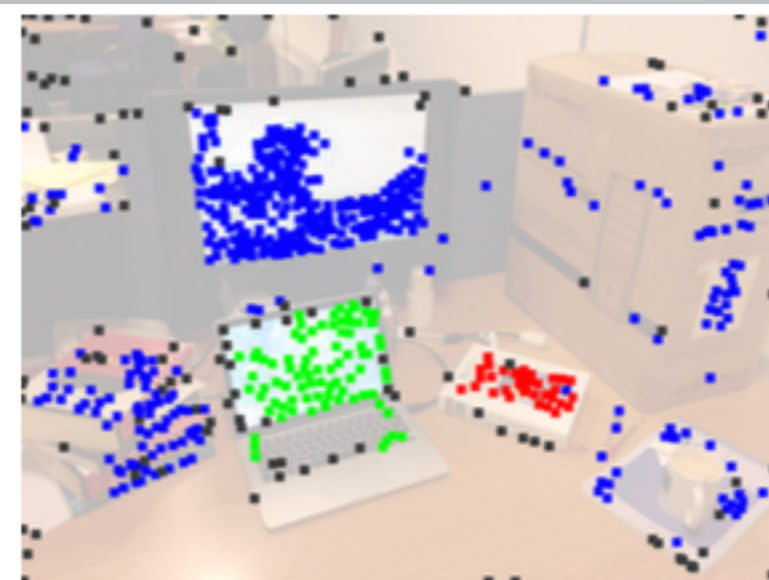
(a) GT, 3, 467



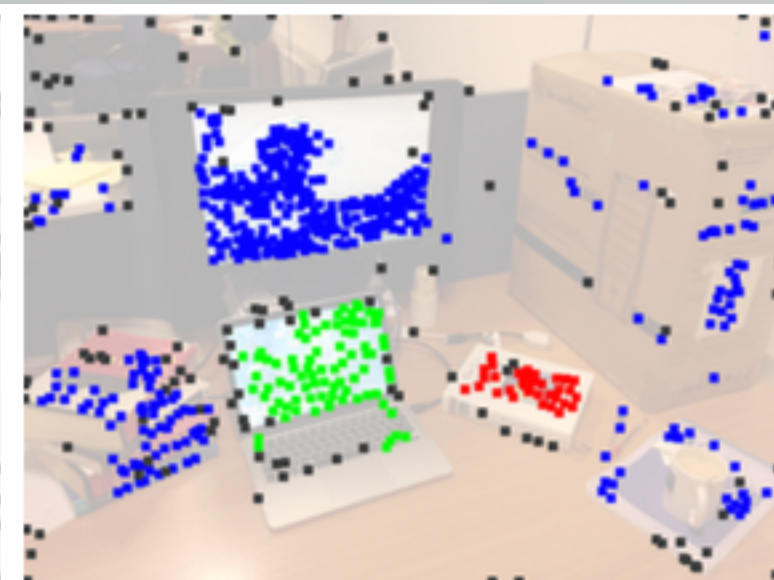
(b) Ours, 97.4%



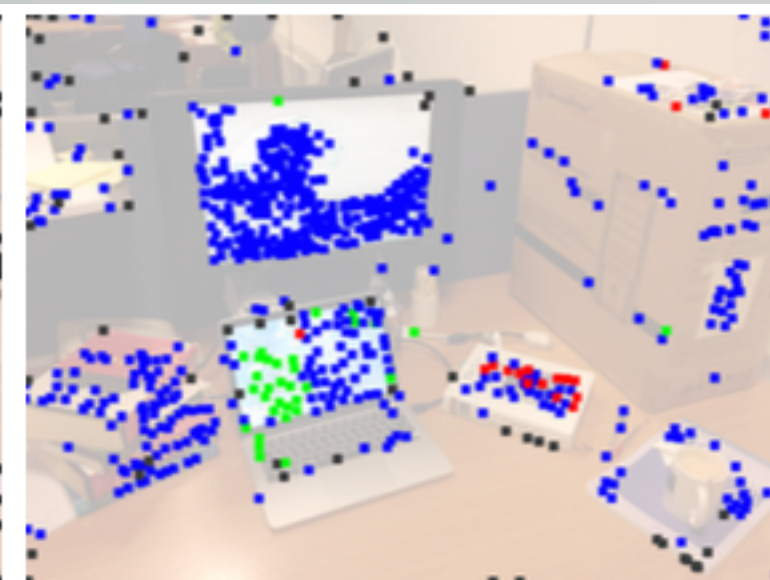
(c) PEARL, 88.2%



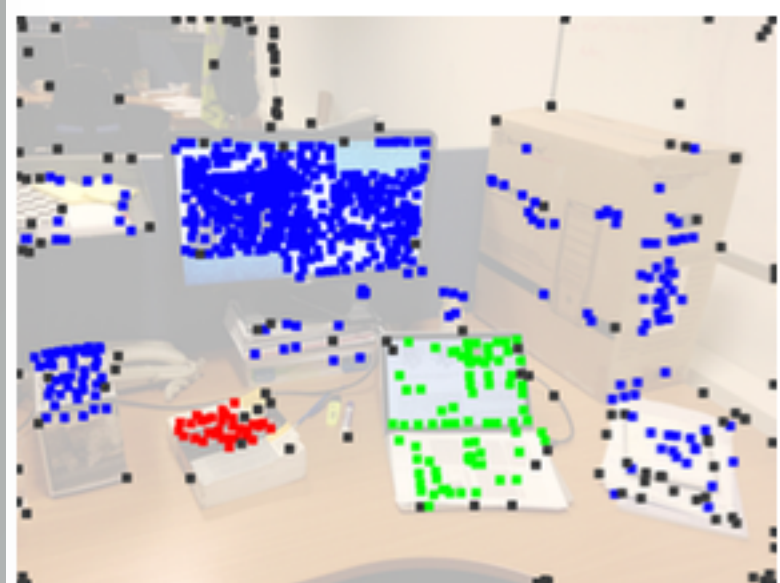
(d) GT, 3, 861



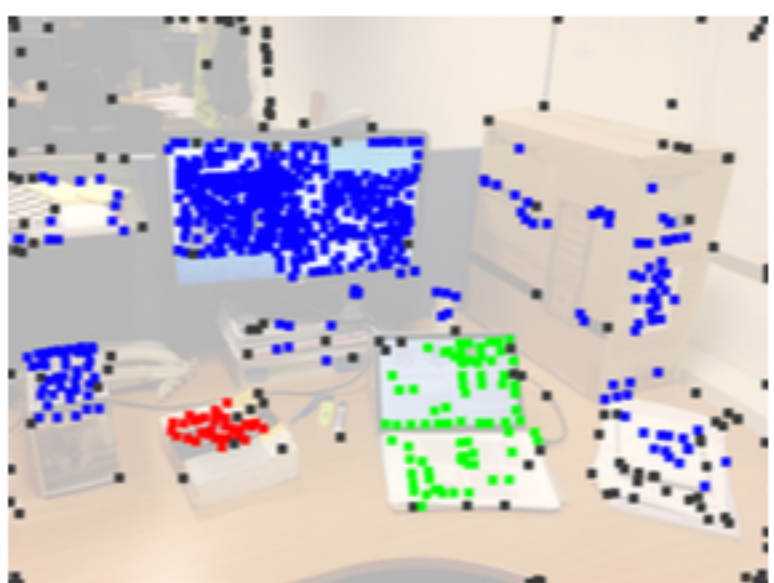
(e) Ours, 97.4%



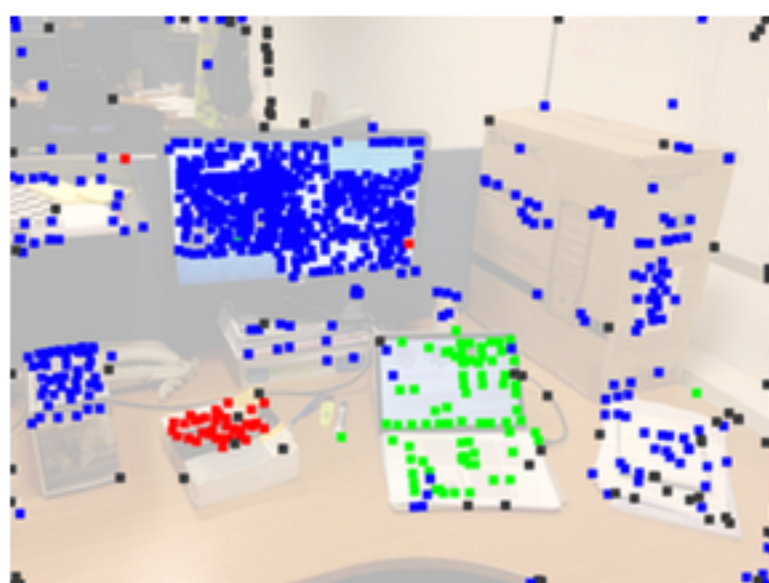
(f) PEARL, 80.7%



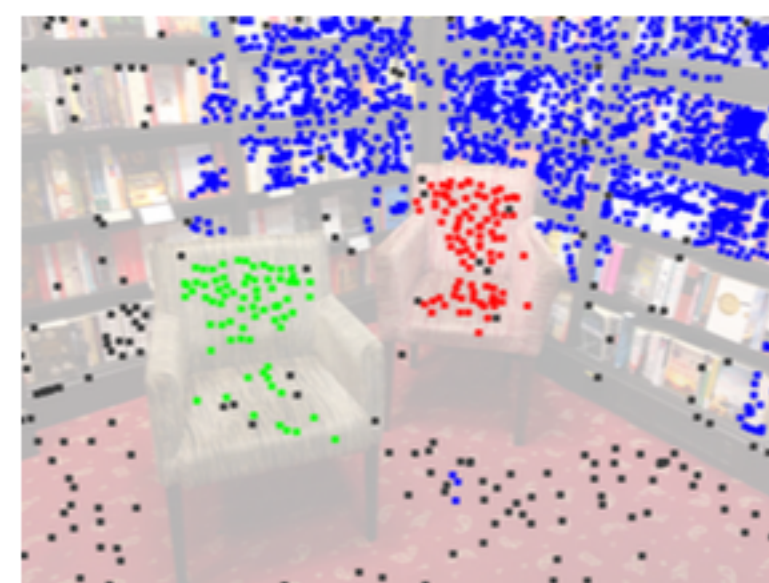
(g) GT, 3, 1046



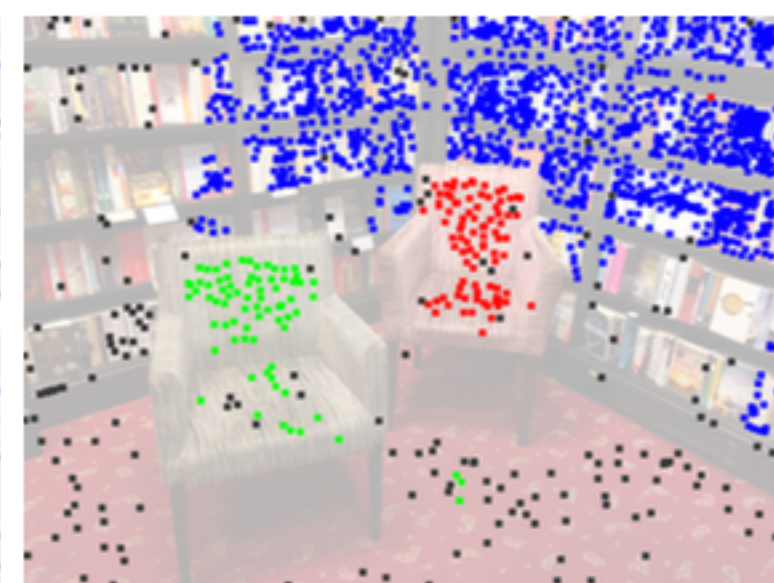
(h) Ours, 98.5%



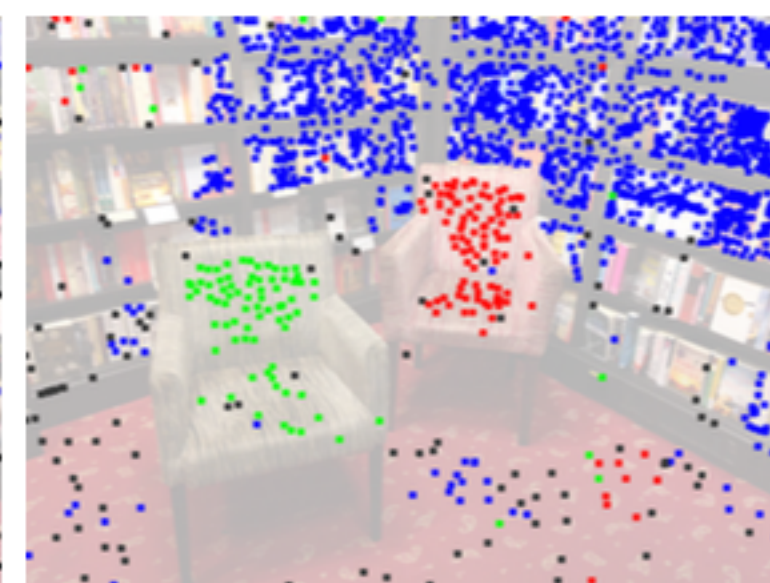
(i) PEARL, 93.4%



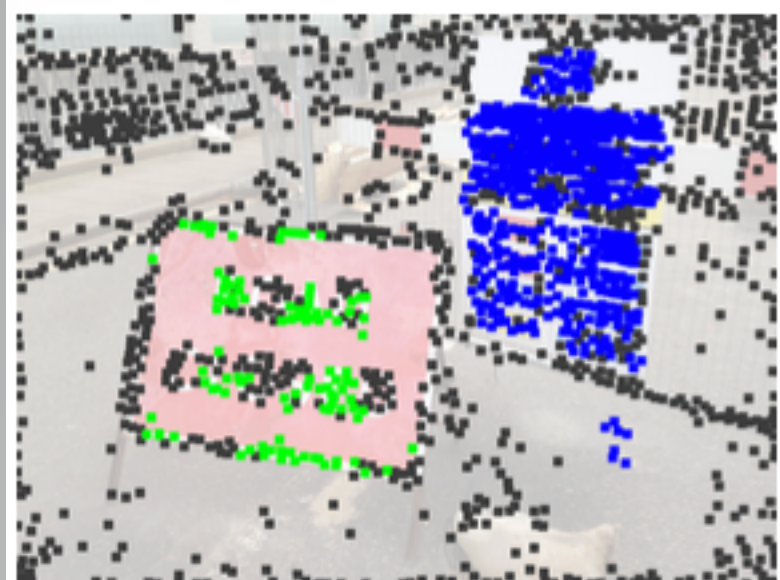
(j) GT, 3, 1867



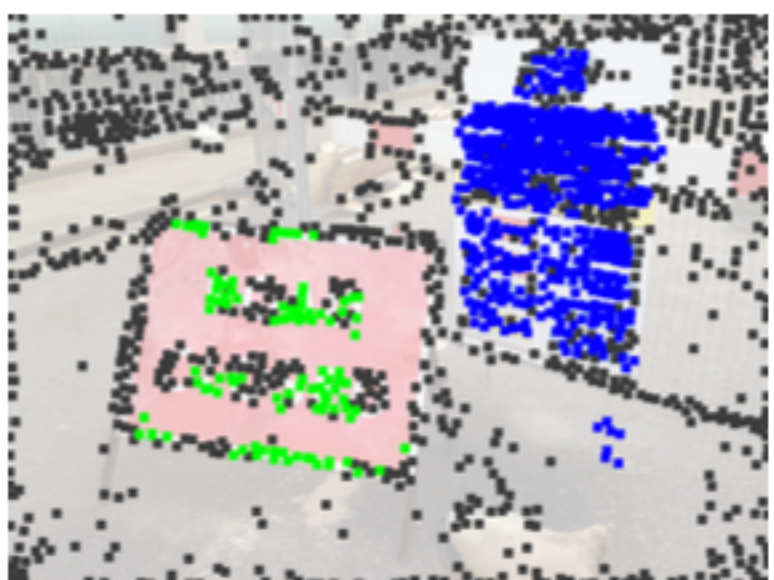
(k) Ours, 99.6%



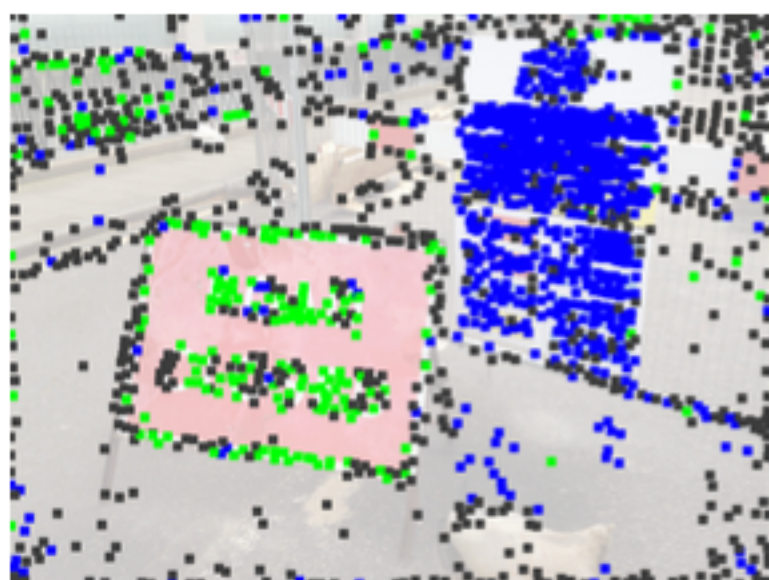
(l) PEARL, 89.1%



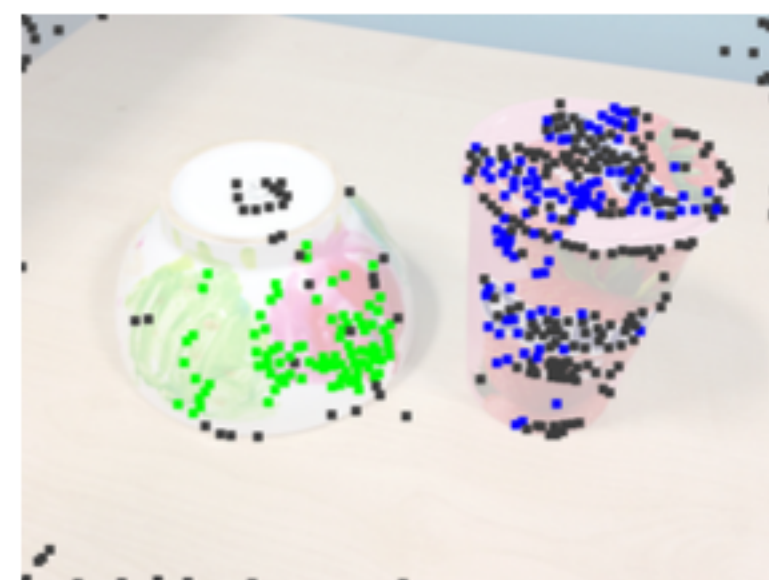
(m) GT, 2, 2283



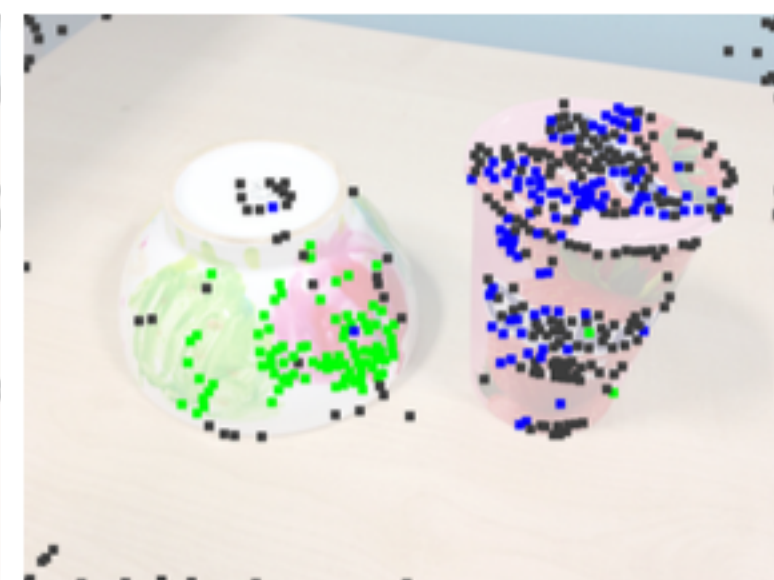
(n) Ours, 99.0%



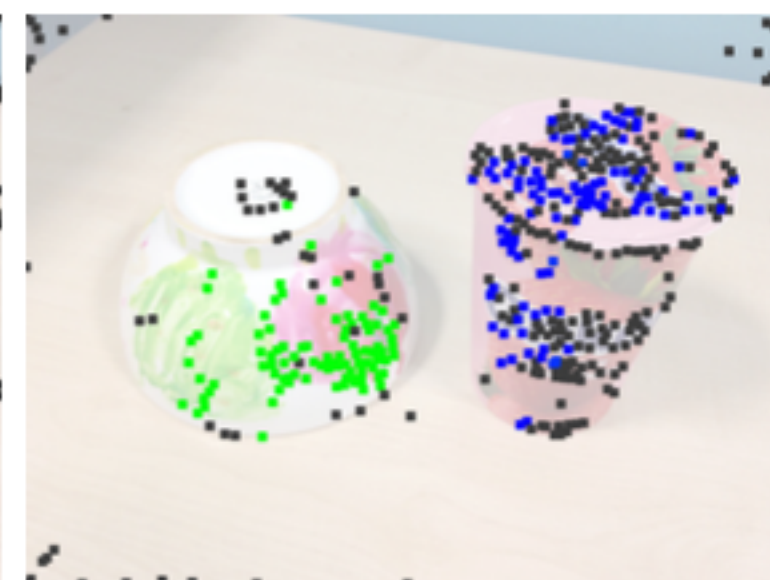
(o) PEARL, 86.7%



(p) GT, 2, 497

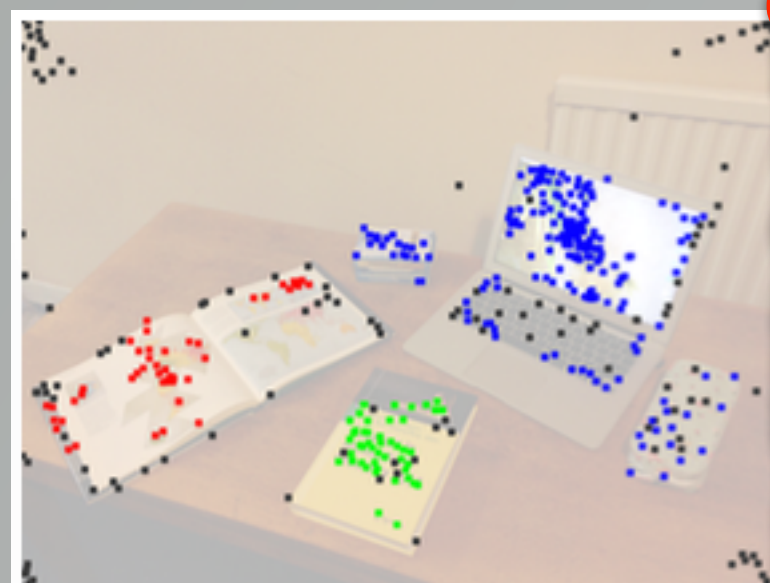


(q) Ours, 98.0%

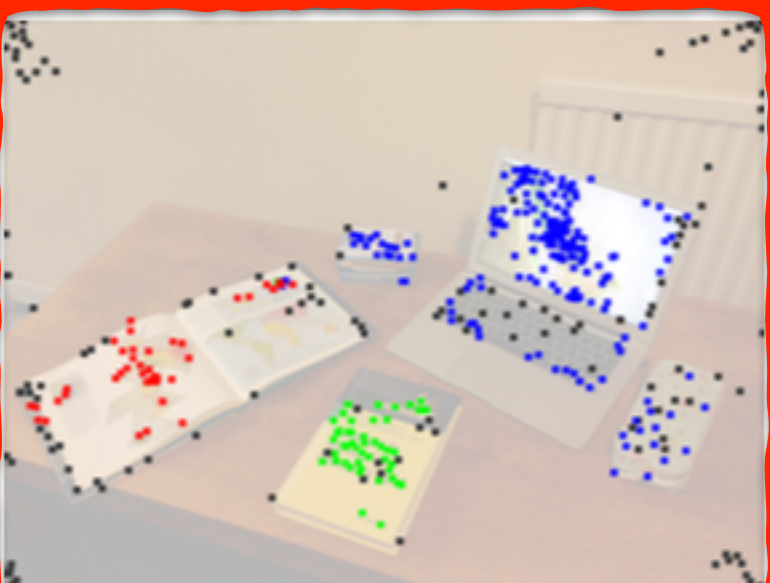


(r) PEARL, 95.8%

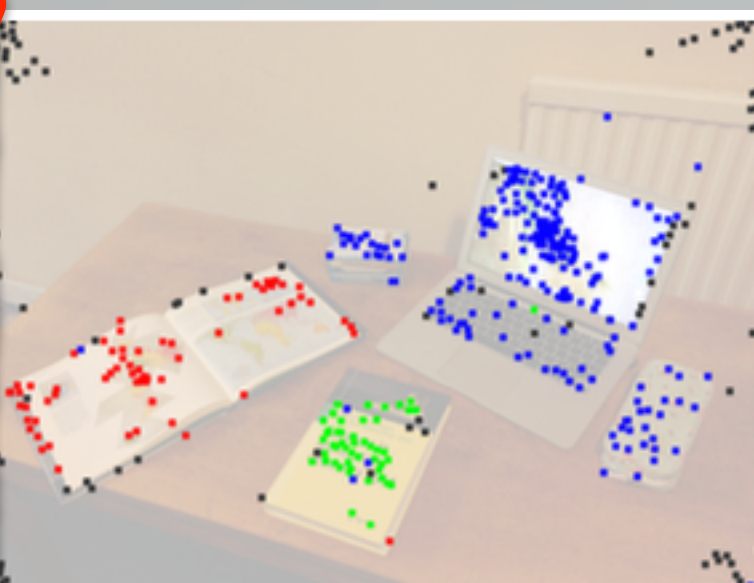
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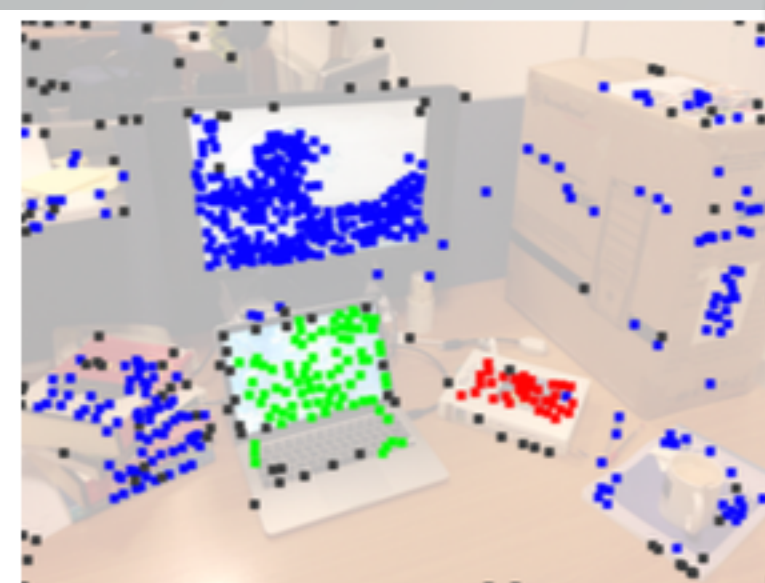
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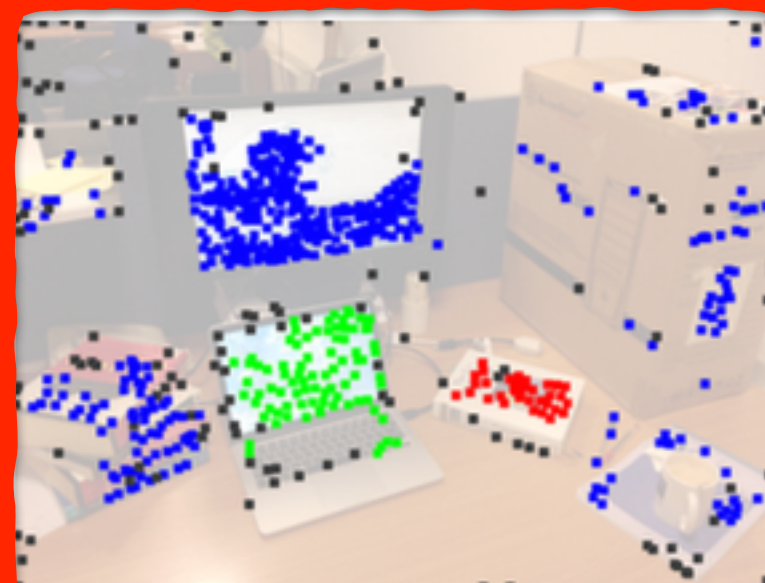
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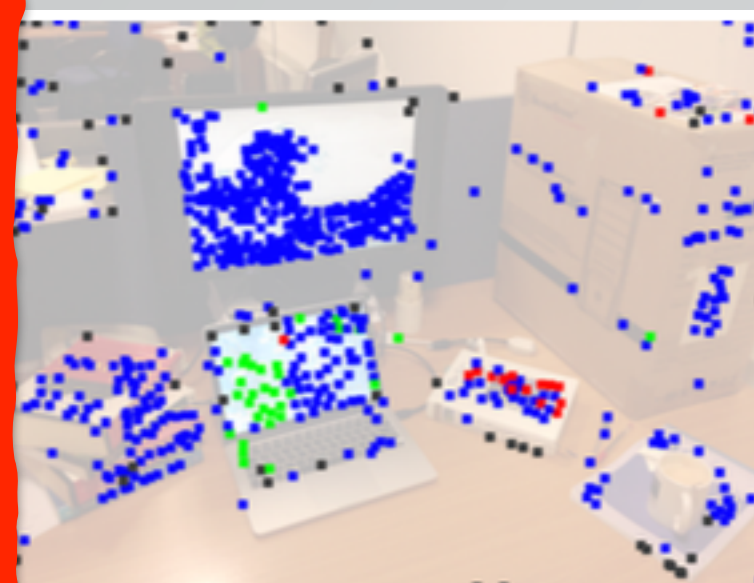
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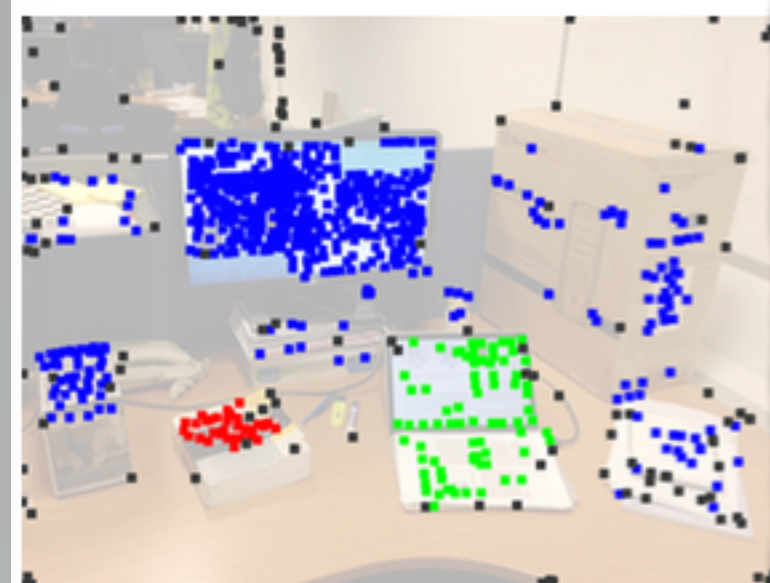
(d) GT, 3, 861



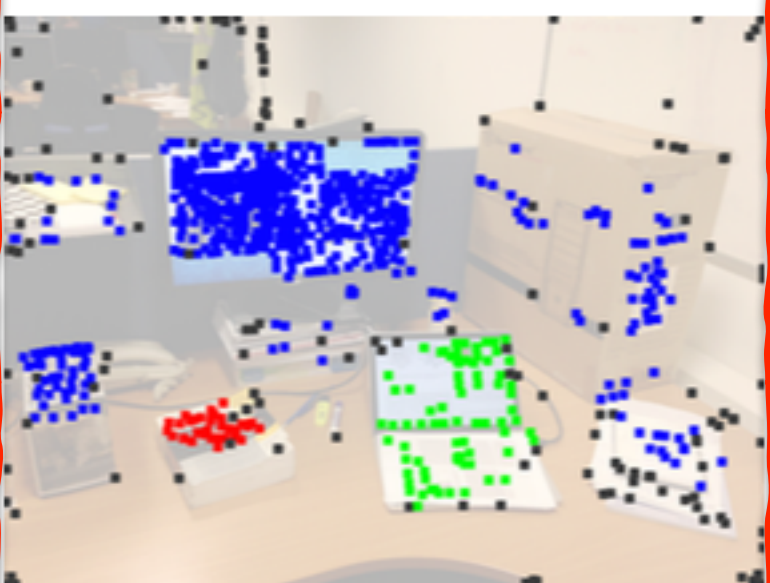
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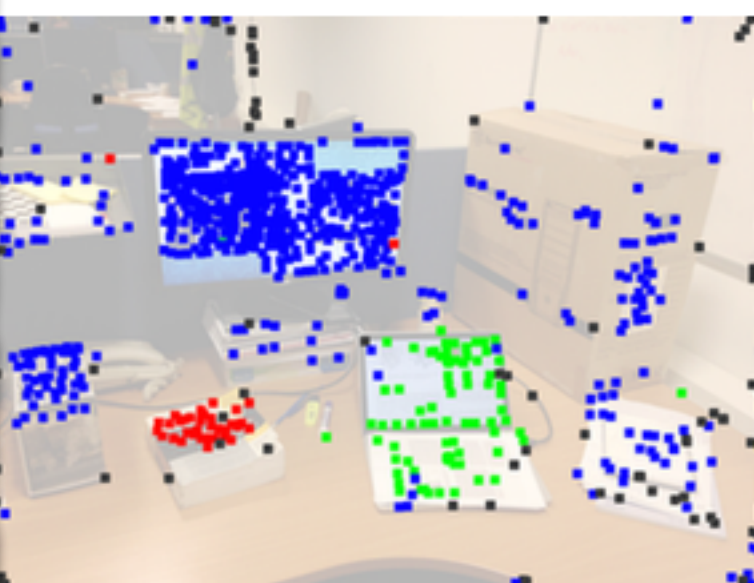
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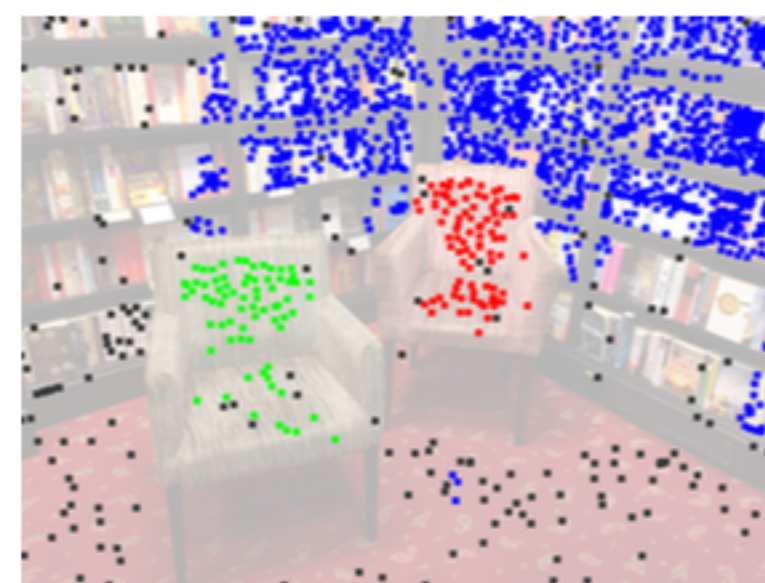
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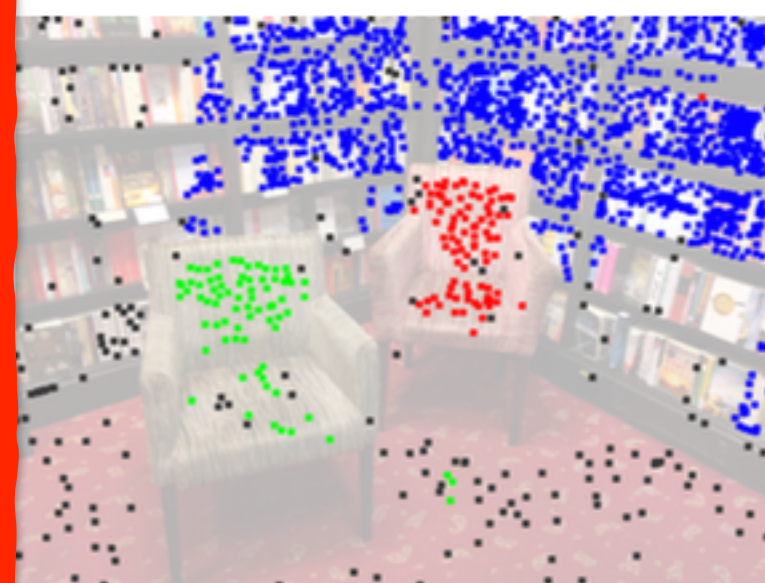
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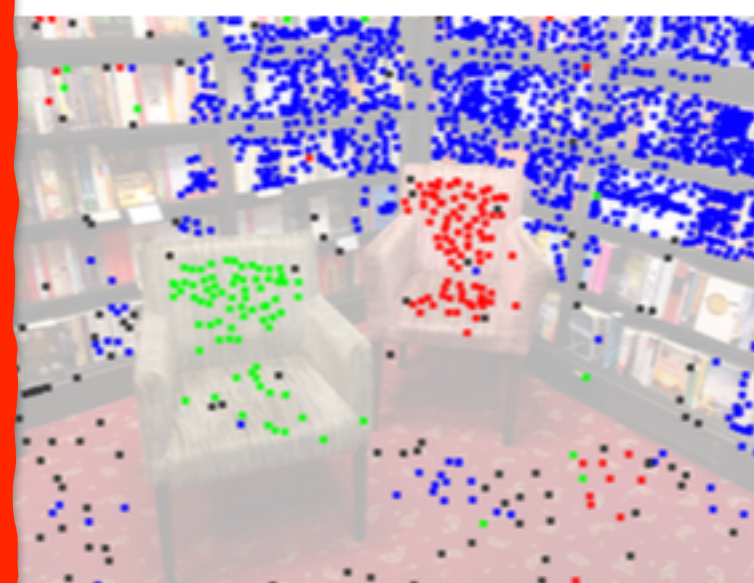
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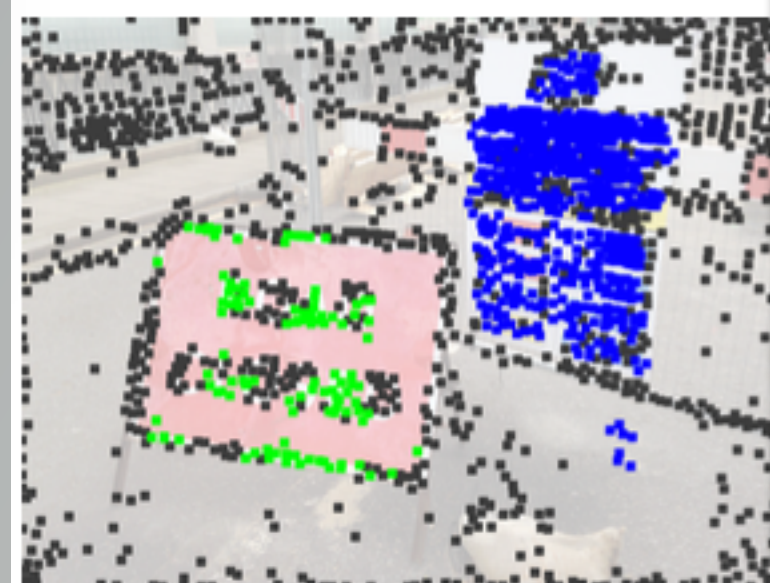
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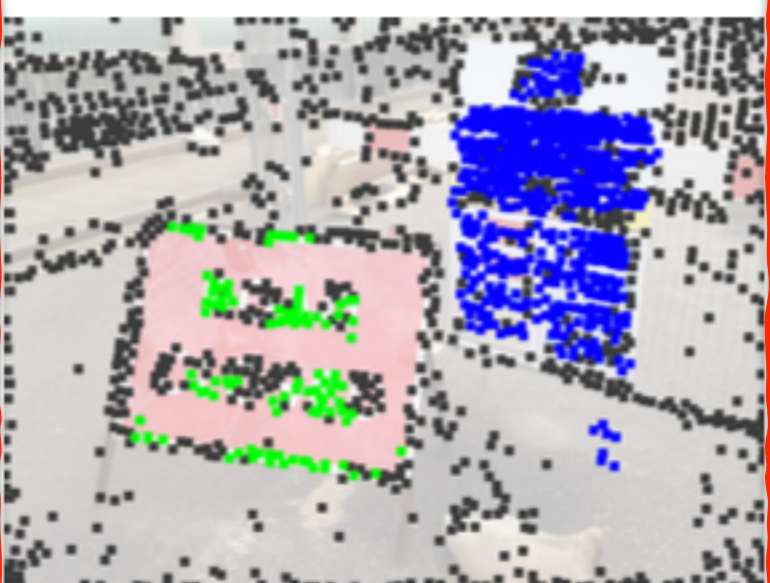
(k) Ours, 99.6%



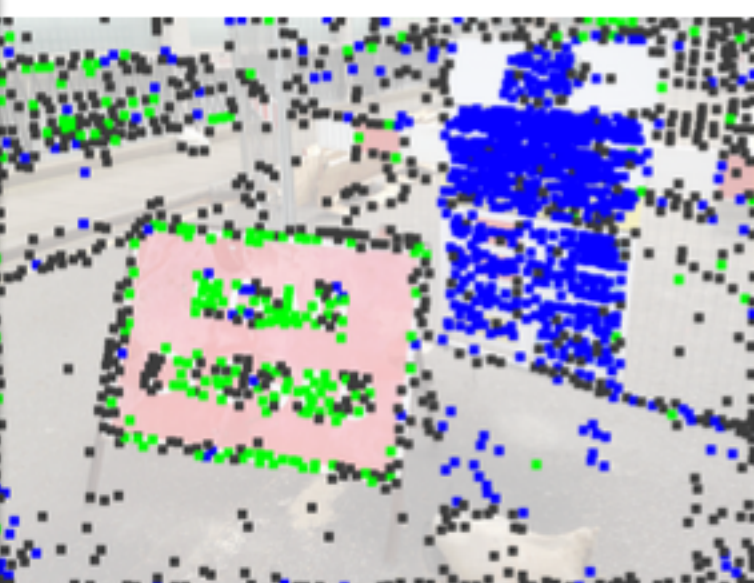
(l) PEARL, 89.1%



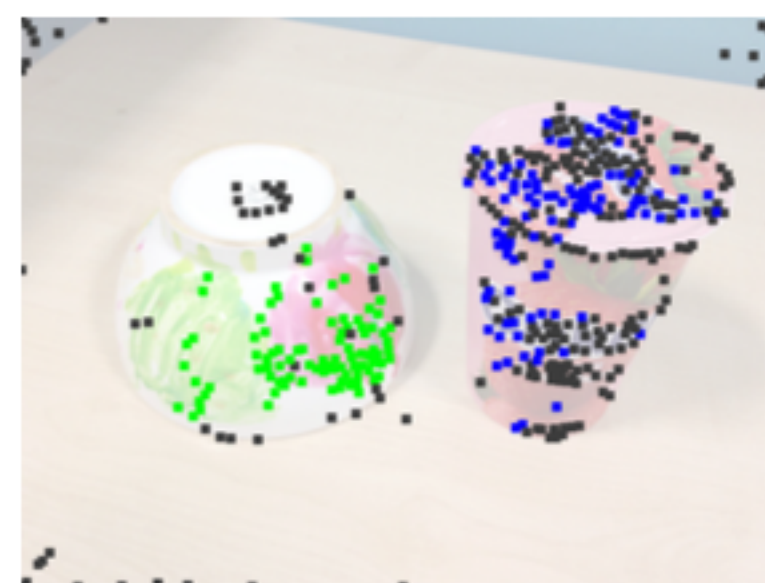
(m) GT, 2, 2283



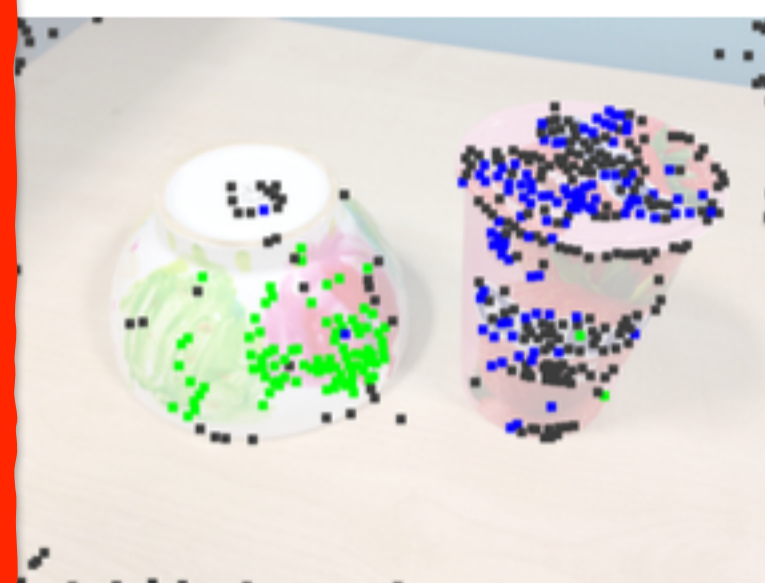
(n) Ours, 99.0%



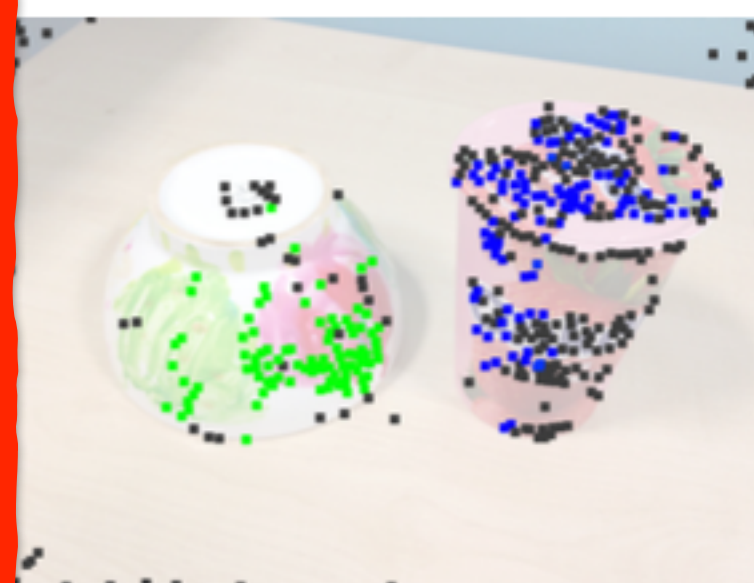
(o) PEARL, 86.7%



(p) GT, 2, 497

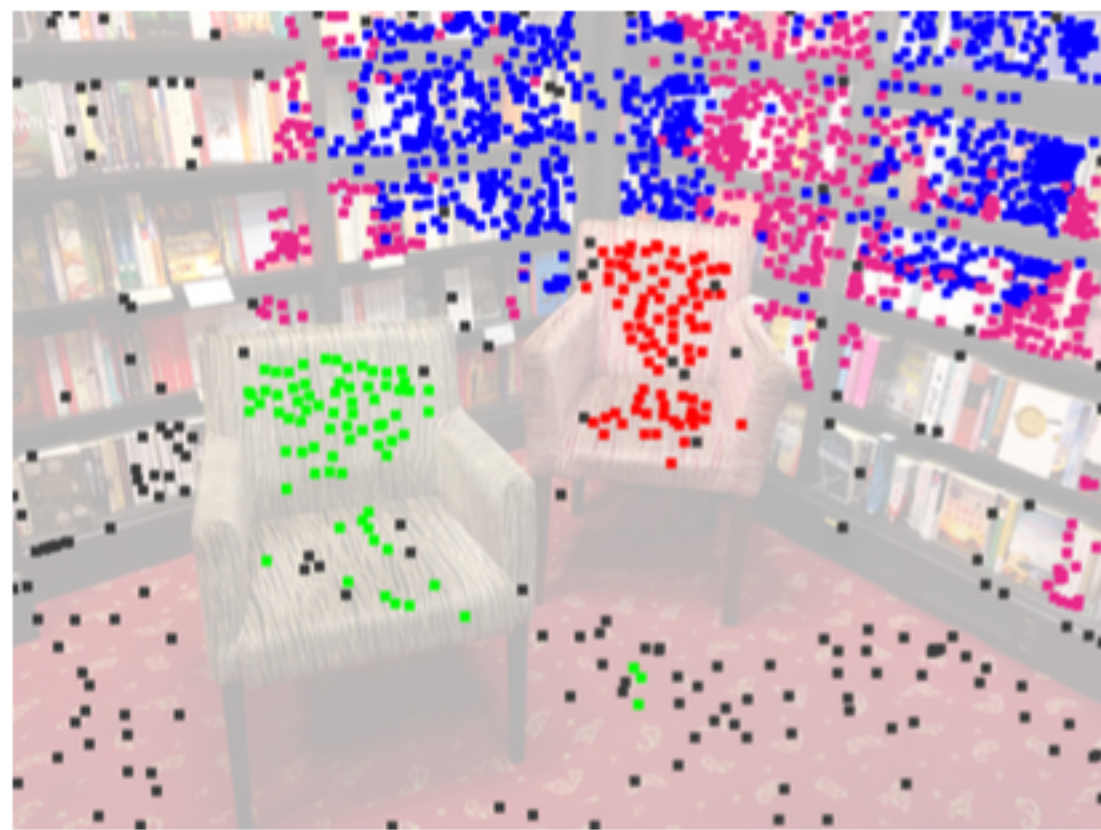


(q) Ours, 98.0%

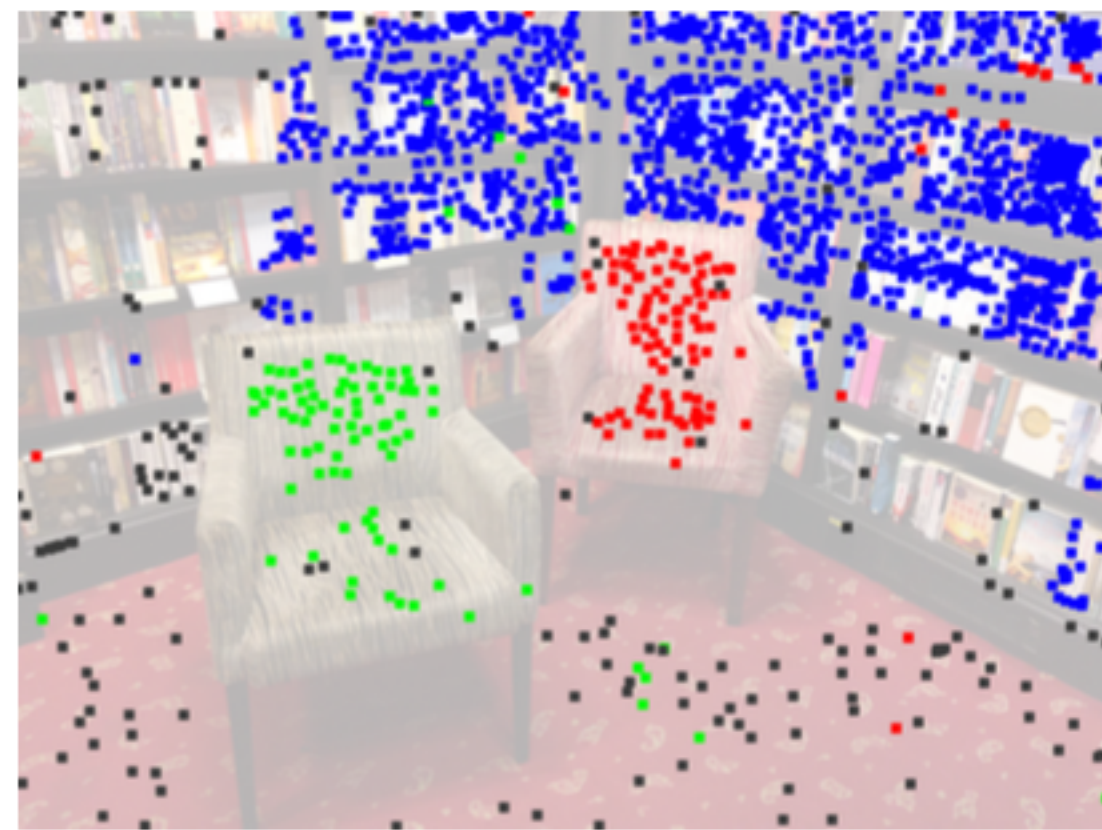


(r) PEARL, 95.8%

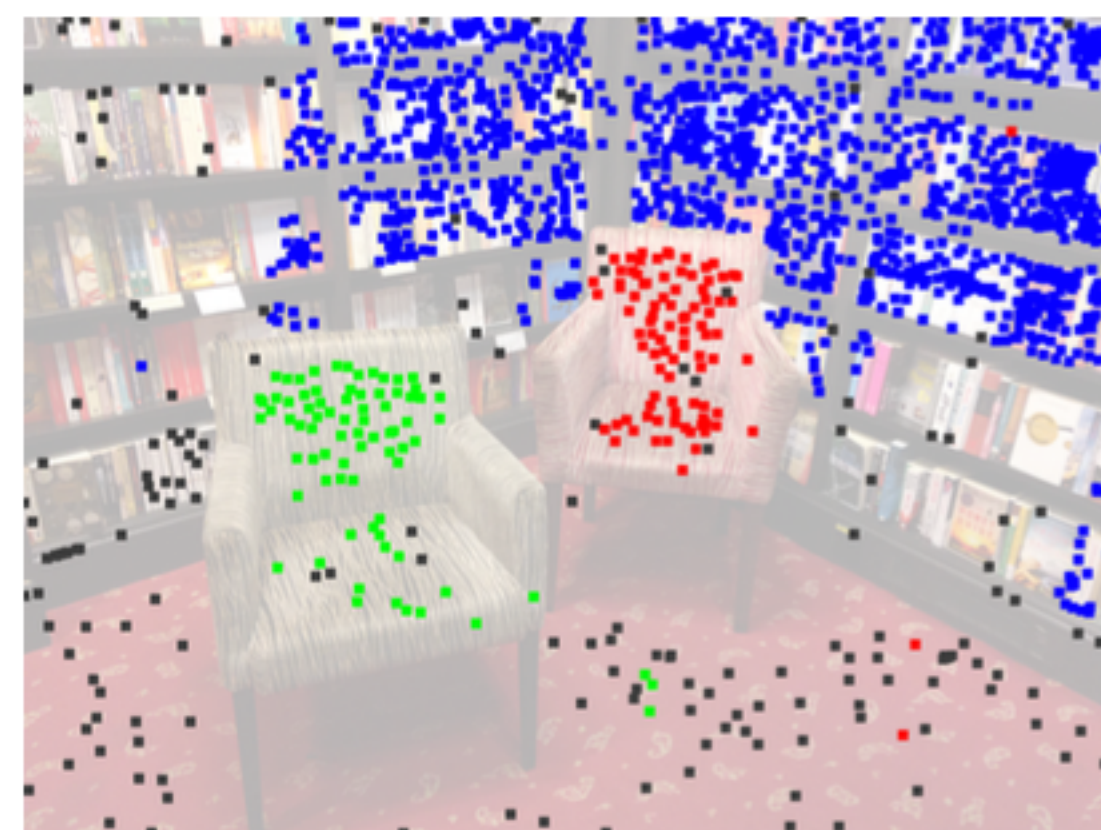
Effect of Terms



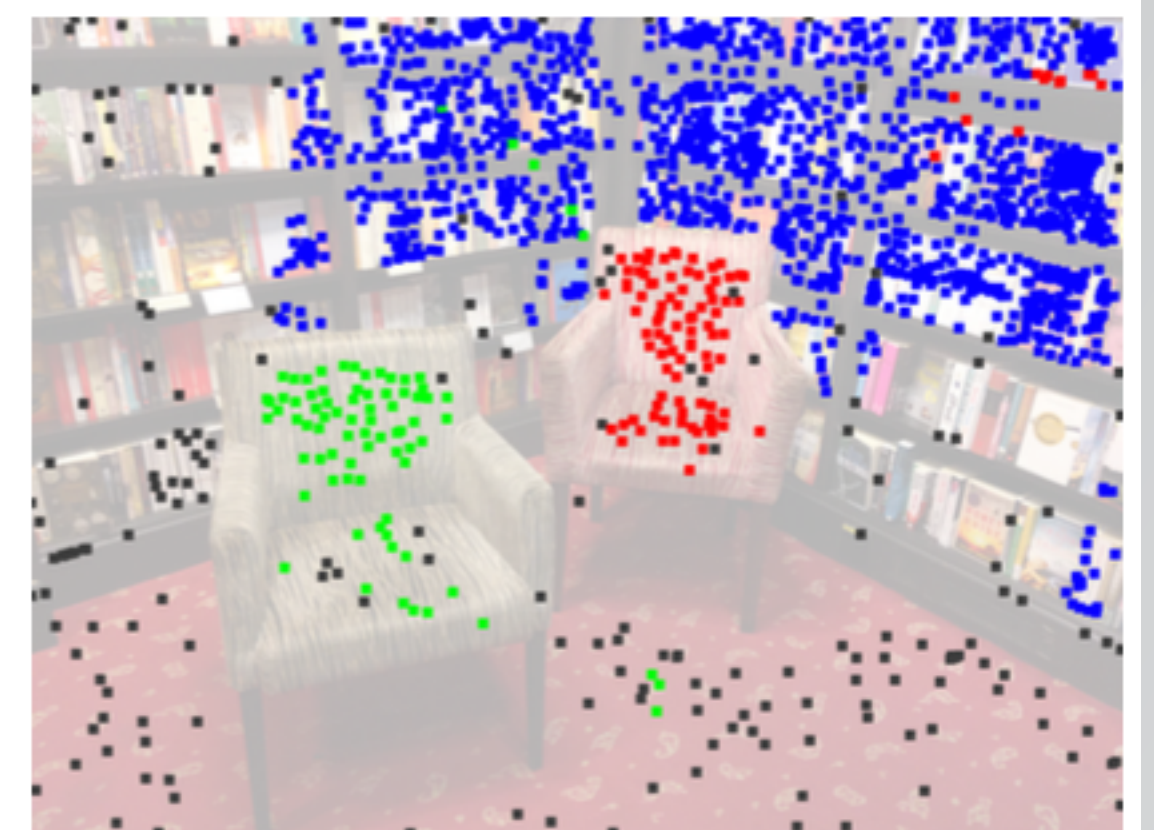
(a) no complexity term, 4 groups are generated.



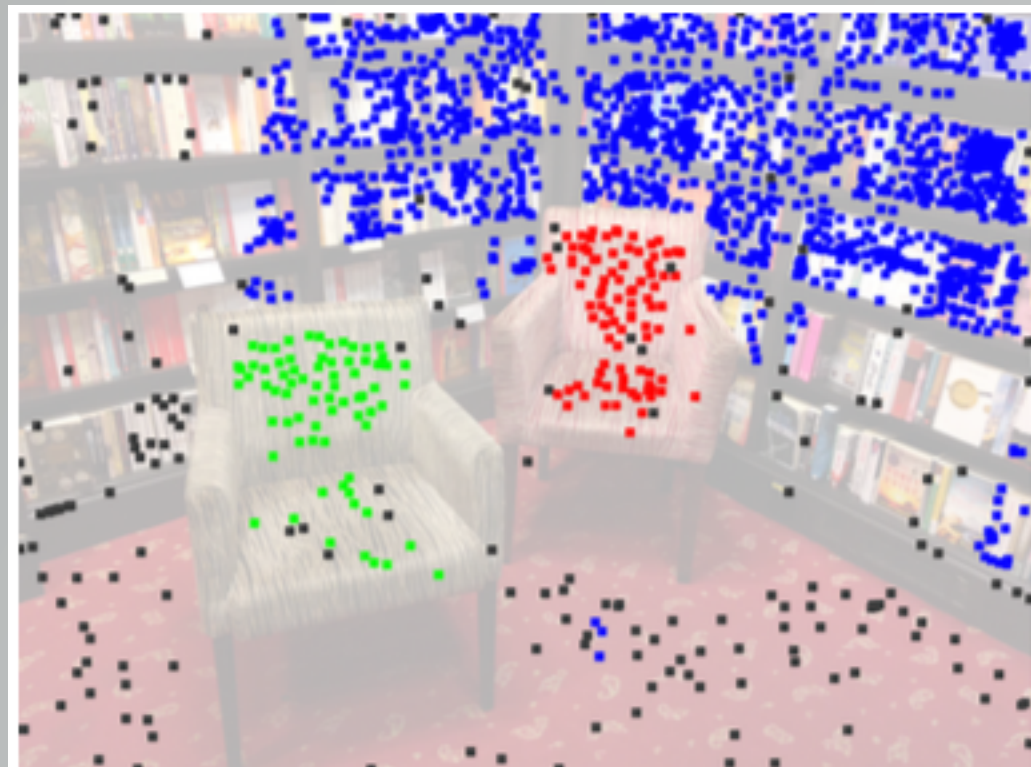
(b) uniform outlier penalty without consistency, correctness 97.4%



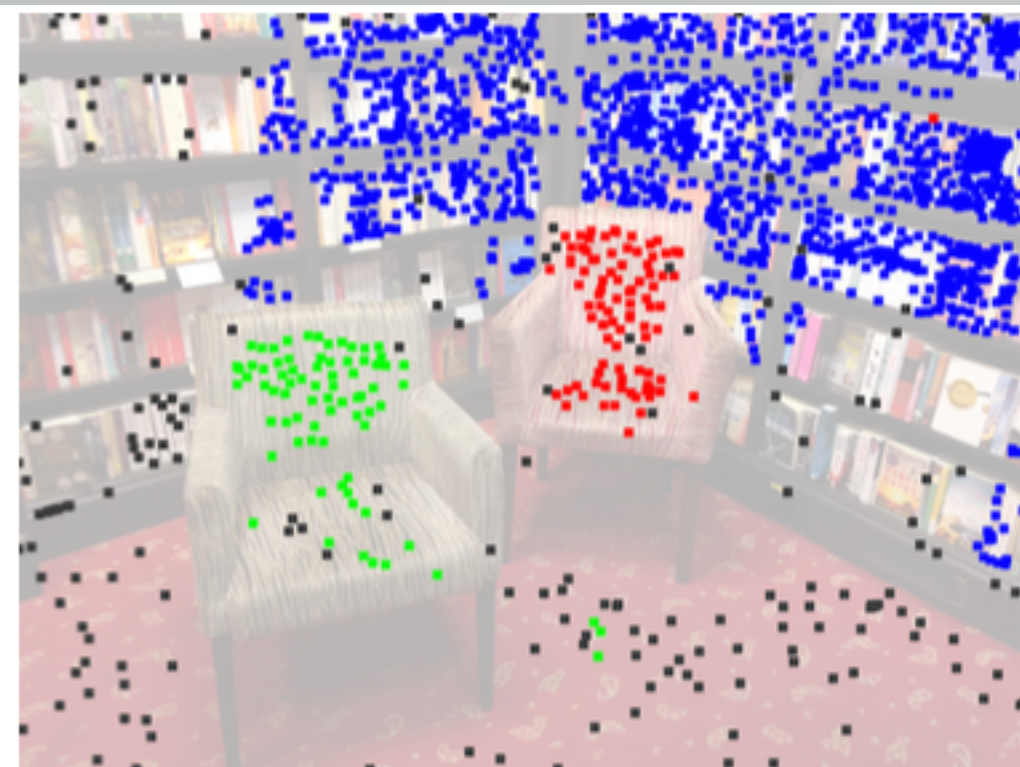
(c) uniform outlier penalty, correctness ratio 98.8%



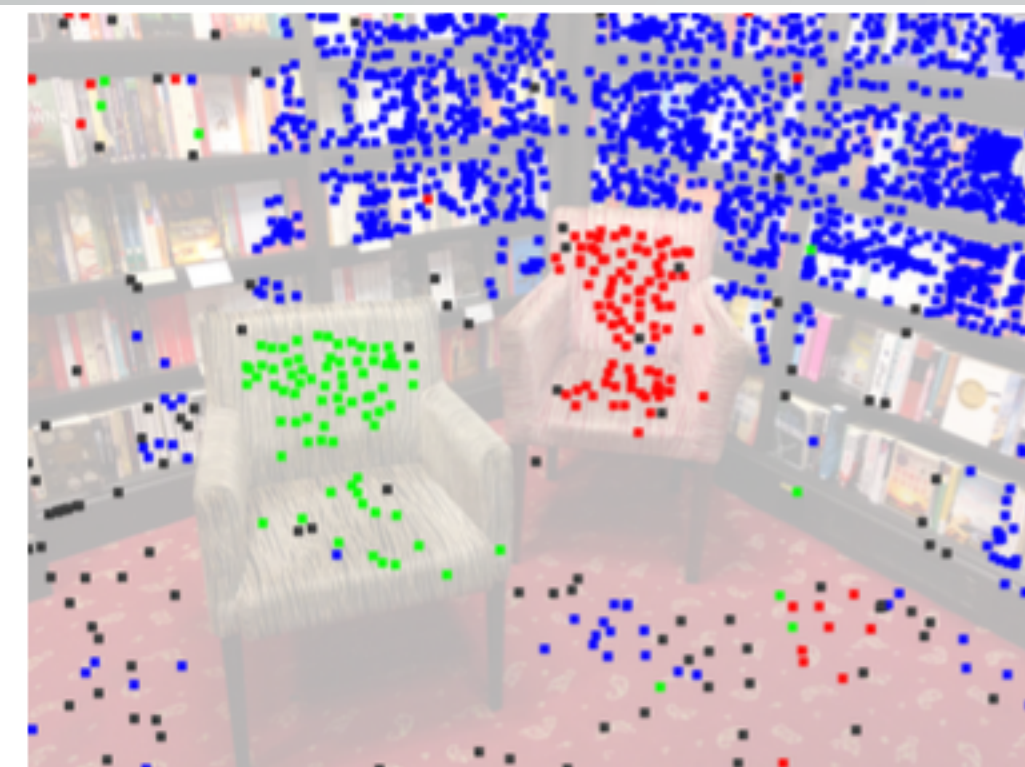
(d) no consistency term, correctness ratio 98.3%



GT

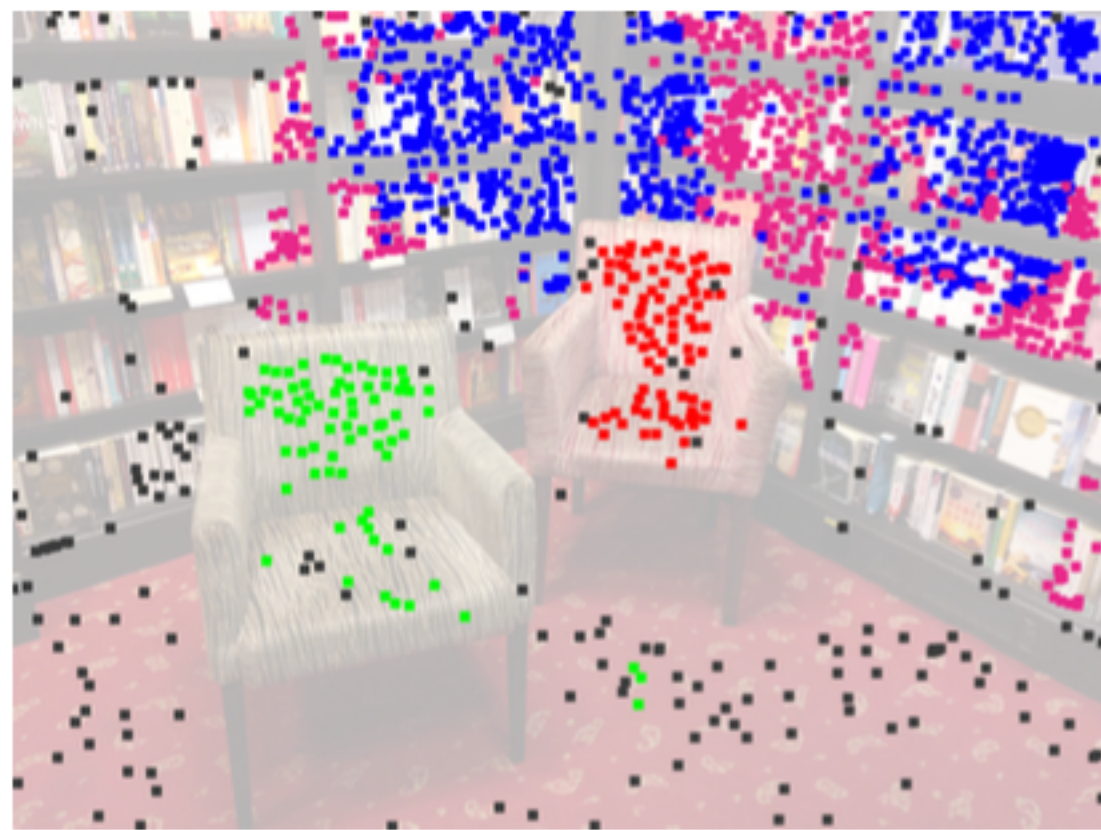


Ours , 99.6%

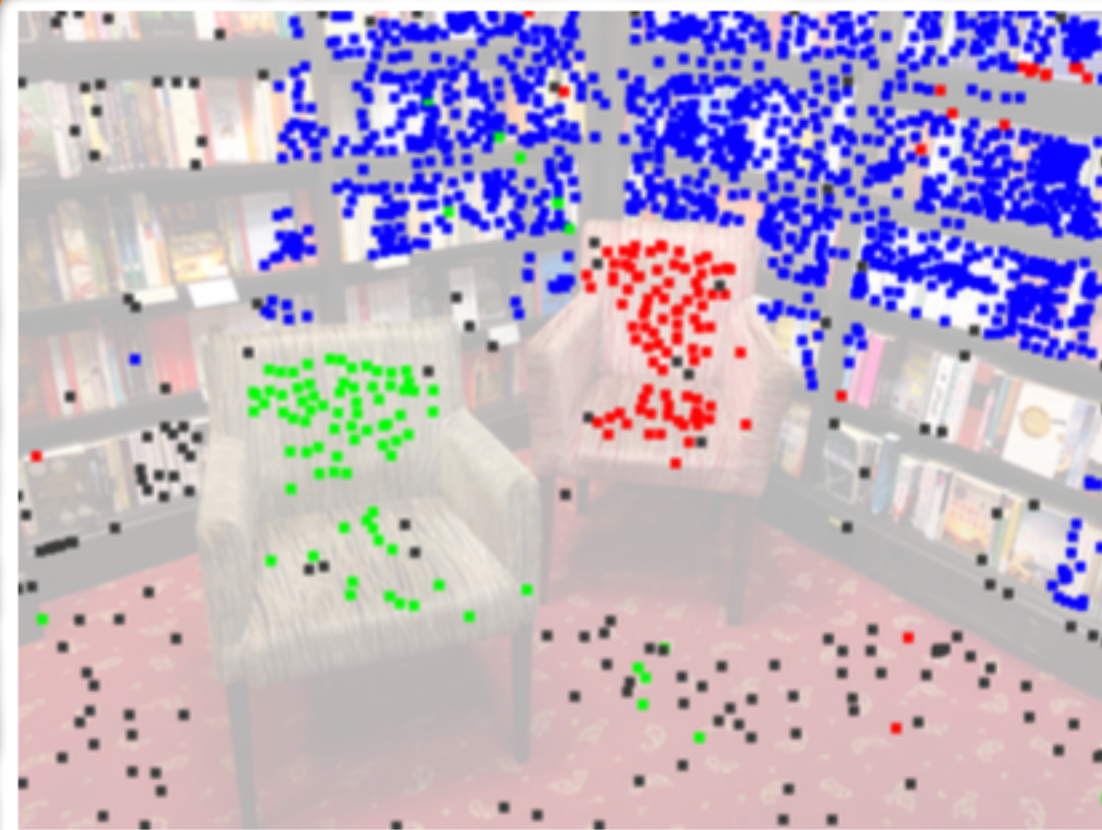


PEARL , 89.1%

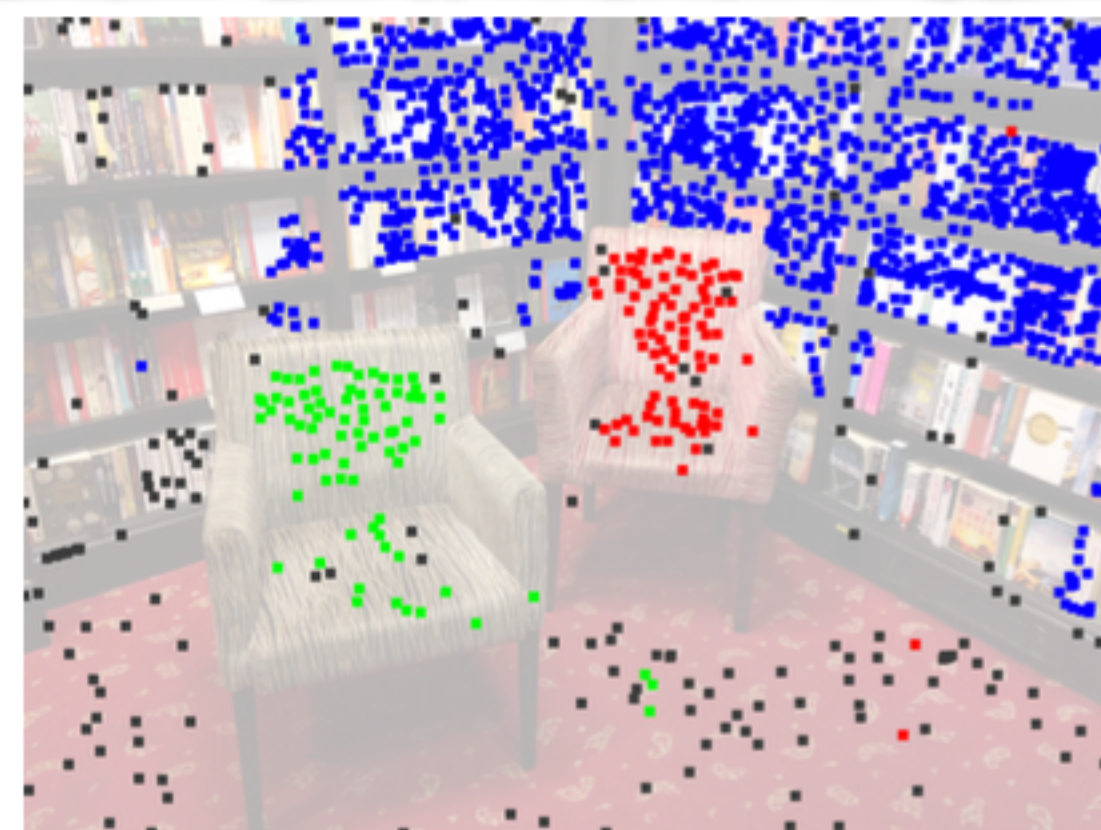
Effect of Terms



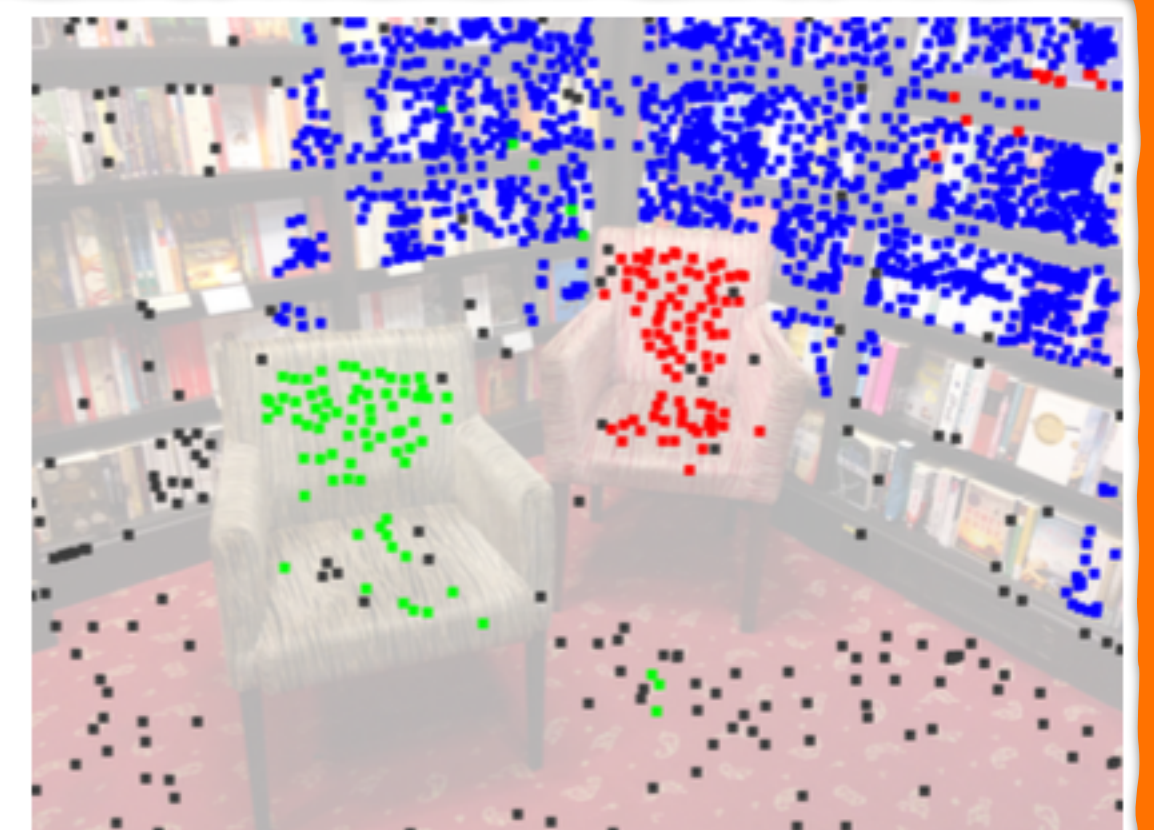
(a) no complexity term, 4 groups are generated.



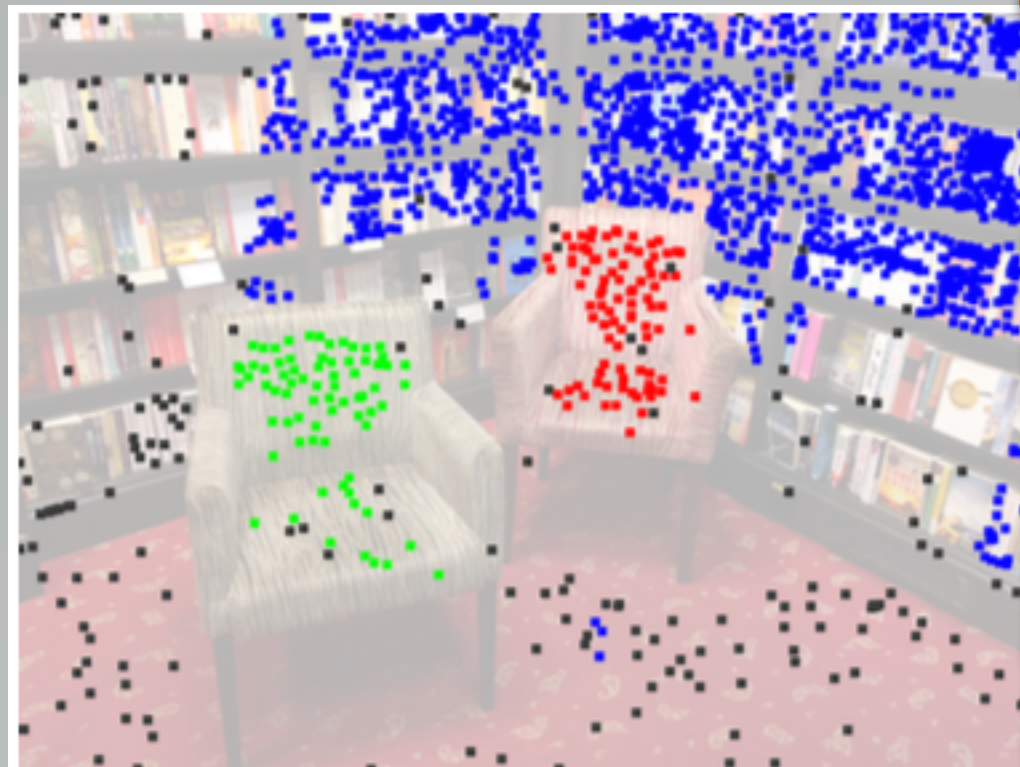
(b) uniform outlier penalty without consistency, correctness 97.4%



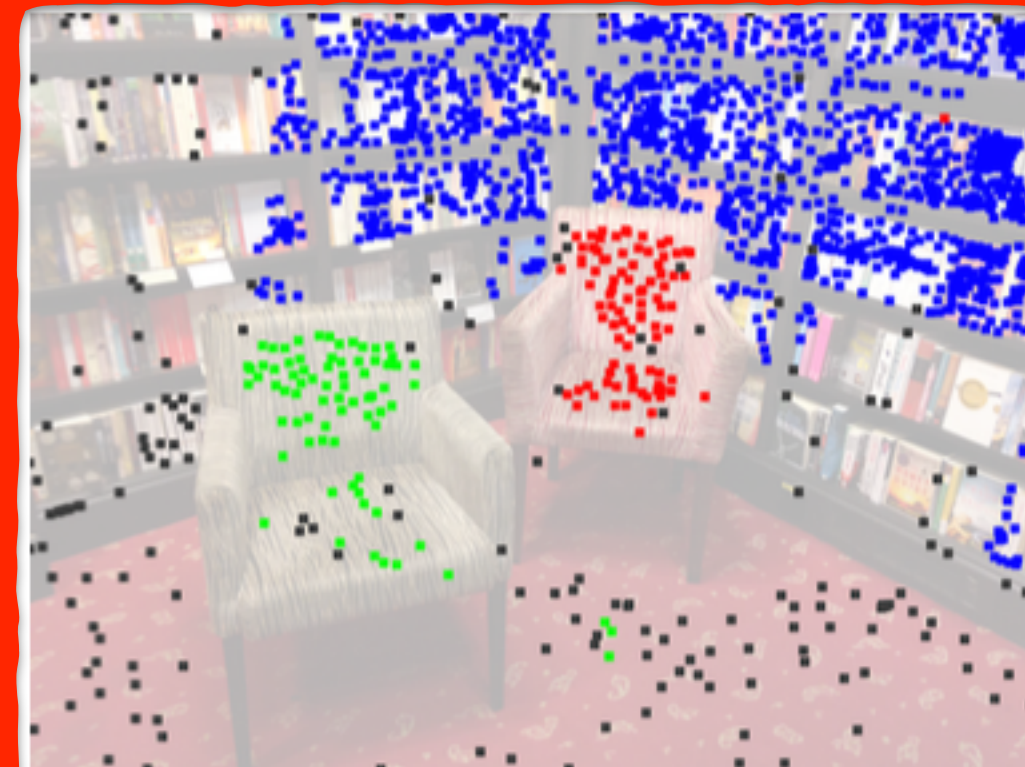
(c) uniform outlier penalty, correctness ratio 98.8%



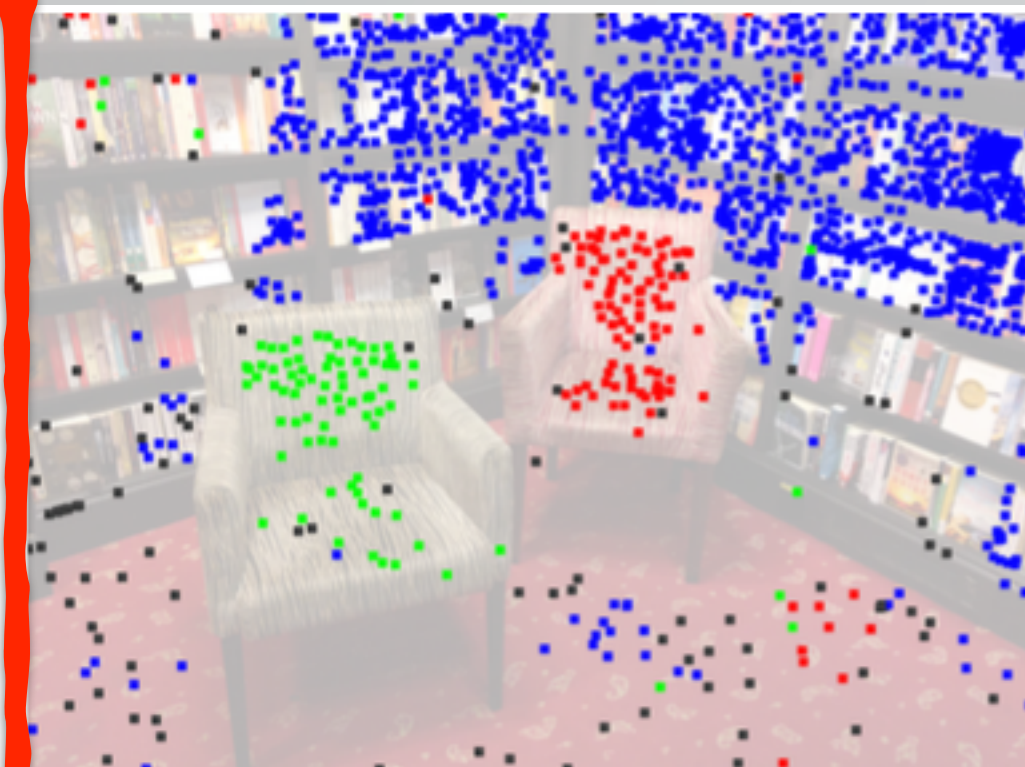
(d) no consistency term, correctness ratio 98.3%



GT



Ours , 99.6%



PEARL , 89.1%

Limitations

Limitations



- lack of texture

Limitations



- lack of texture

- small change of perspective



Conclusion

- **Dynamic SfM**
 - simultaneously recover both structure and motion of each part from a pair of input images
 - pre-boosting and post-boosting of correspondence

Conclusion

- **Dynamic SfM**

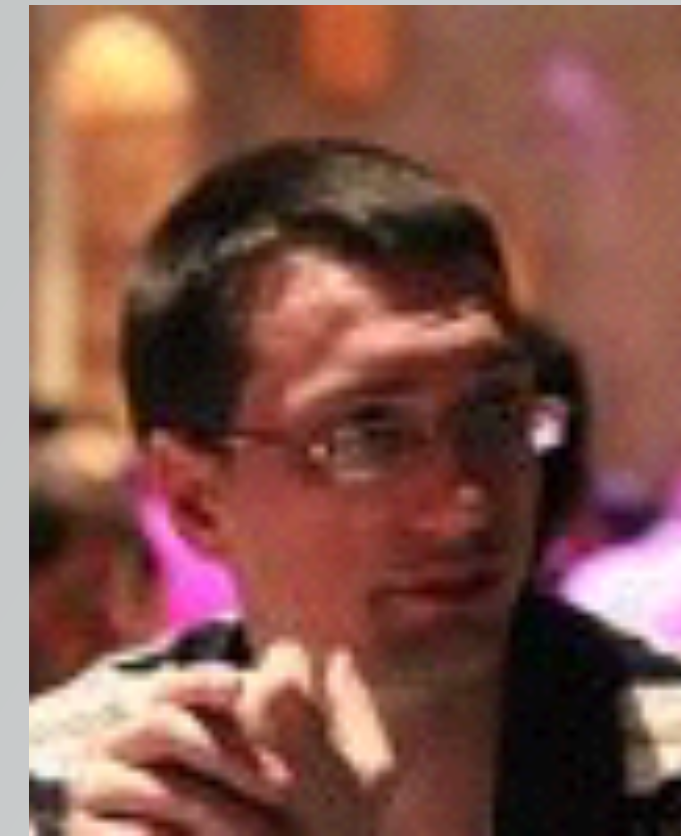
- simultaneously recover both structure and motion of each part from a pair of input images
- pre-boosting and post-boosting of correspondence

- **Future work**

- prior knowledge of the structure
- towards real time performance
- multi-view input

Acknowledgement

- Invaluable comments, support and discussions from **Aron Monzpart** and **Duygu Ceylan** and **Christopher Russell**.



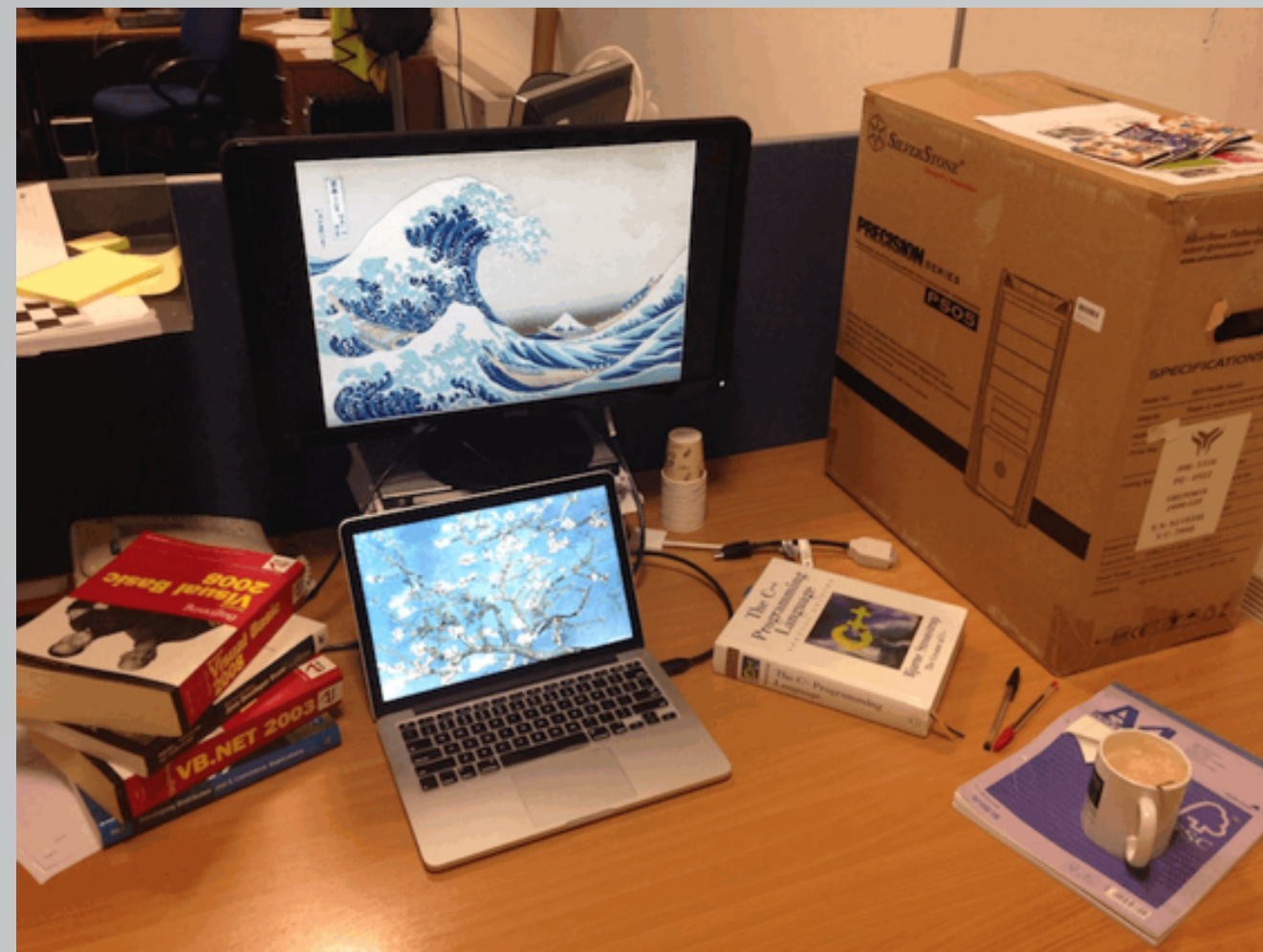
- This work was supported by ERC Starting Grant SmartGeometry (StG-2013335373) and Microsoft PhD scholarship



Thank you for your attention

- webpage (code+data)

<http://geometry.cs.ucl.ac.uk/projects/2015/dynamicSfM/>



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